

Types in mathematical proofs

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Legacy

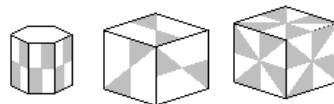
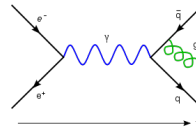
- Interactive theorem proving
- Parametric polymorphism
- Type inference

Some Context

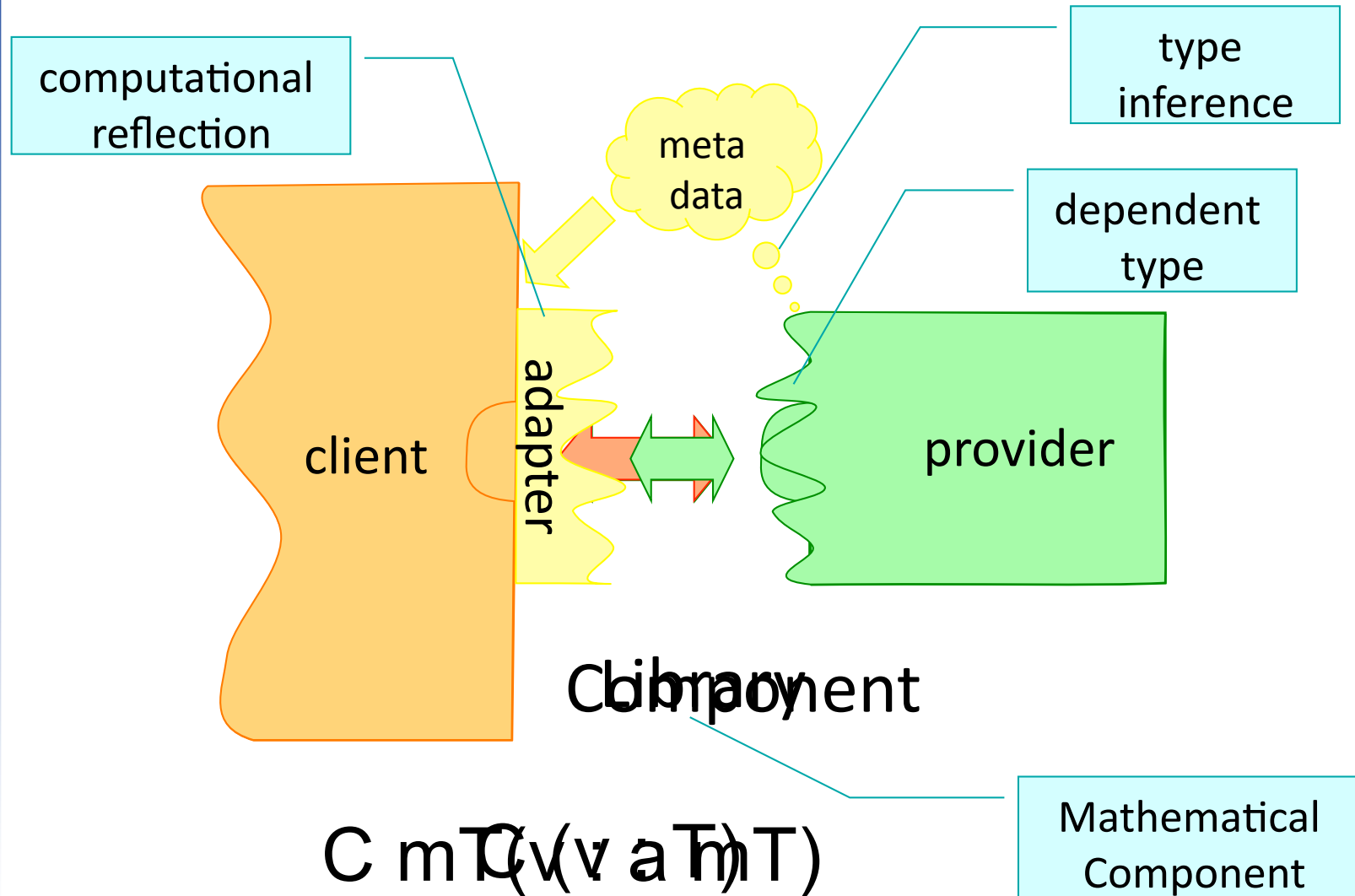
I'm interested in

- interactive proofs
- of mathematical theorems

Finite Group Theory



The “library” problem



Methodology

- Formalize in the **Logic** rather than in the Proof Assistant
- Use both type and form to represent intent
- Formalize dynamics (simplification and proof rules) as well as the statics of a theory.

Who does what

- The logic/type theory: CiC
 - Propositions as types: programs as proof
 - Reflection: programs in proofs
- The system: Coq/ssreflect
 - Type reconstruction, term reconstruction
 - Notation / elision
 - Proof scripting : ssreflect
- The library : Ssreflect
 - Components



Tool review

- Data (inductive) types / propositions
- Computational reflection
 - compute values, types, and propositions
- Dependent types
 - first-class **Structures**
- Type / value inference
 - controlled by **Coercion** / **Canonical** / **Structure**
- User notations



Math vs. Computer Math

$$\begin{aligned}
 |AB| &= \sum_{\sigma \in S_n} (-1)^\sigma \prod_i (\sum_j A_{i,j} B_{j,i\sigma}) \\
 &= \sum_{\rho} \prod_i A_{i,i\rho} \sum_{\sigma \in S_n} (-1)^\sigma \prod_i B_{i\rho,i\sigma} \\
 &= \sum_{\rho \in S_n} \prod_i A_{i,i\rho} \sum_{\sigma \in S_n} (-1)^\sigma \prod_j B_{j,j\rho^{-1}\sigma} \quad i = j\rho^{-1} \\
 &\quad + \sum_{\rho \notin S_n} \prod_i A_{i,i\rho} \sum_{\sigma \in S_n} (-1)^\sigma \prod_i B_{i\rho,i\sigma} \\
 &= \left(\sum_{\rho \in S_n} (-1)^\rho \prod_i A_{i,i\rho} \right) \left(\sum_{\tau \in S_n} (-1)^\tau \prod_j B_{j,j\tau} \right) \quad \sigma = \rho\tau \\
 &\quad + \sum_{\rho \notin S_n} \prod_i A_{i,i\rho} |(B_{i\rho,j})| \\
 &= |A| |B|
 \end{aligned}$$

Big Operators

$$\sum_{i < n} a_i X^i$$

$$\sum_{d | n} \phi(n/d) m^d$$

$$\bigwedge_{i=1}^n \text{GCD } Q_i(X)$$

$$\sum_{\sigma \in S_n} (-1)^\sigma \prod_i A_{i, i\sigma}$$

$$\bigcap_{\substack{H < G \\ H \text{ maximal}}} H$$

$$\bigoplus_{V_i \approx W} V_i$$

`\bigcap_{H < G \ \text{atop } H \{\ \text{rm}\ \text{maximal}\}} H`

Definition determinant $n (A : 'M_n) : R :=$
 $\sum_{(s : 'S_n)} (-1)^{\text{sgn } s} \prod_i A_{i, s_i}.$

Notation

Definition `bigop` $R\ I\ op\ idx\ r\ P\ (F : I \rightarrow R) : R :=$
`foldr (fun i x => if P i then op (F i) x else x) idx r.`

- Present the options

Notation `"\big[op / idx]_ (i <- r | P) F" :=`
`(bigop op idx r (fun i => P) (fun i => F)).`

- Hide or fill the options

Notation `"\big[op / idx]_ (i <- r) F" :=`
`(\big[op/idx]_(i <- r | true) F).`

Notation `"\sum_ (i <- r) F" :=`
`(\big[addn/0%nat]_(i <- r) F) : nat_scope.`

- Generic filling

Notation `"\big[op / idx]_ i F" :=`
`(\big[op/idx]_(i <- Finite.enum _) F).`

Notation `"\sum_ i F" :=`
`(\big[GRing.add _/GRing.zero _]_i F) : ring_scope.`

Inferred Notation

- Polymorphism with dependent records

```
Module Finite.  
Structure type :=  
  Pack { sort :> Type; enum : seq sort; ... }.  
End Finite.  
  
Variable I : finType.  
Variable F : sort I -> nat.  
  
Lemma null_sum : \sum_i F i = 0 -> forall i, F i = 0.
```

```
@bigop nat I addn 0 (enum I) .. (fun i : I => F i)
```

$\text{seq}(\text{sort } _) = \text{seq}(\text{sort } I)$

Canonical Notation

- Use **ad hoc** interpretation

Inductive ordinal n := Ordinal i of i < n.

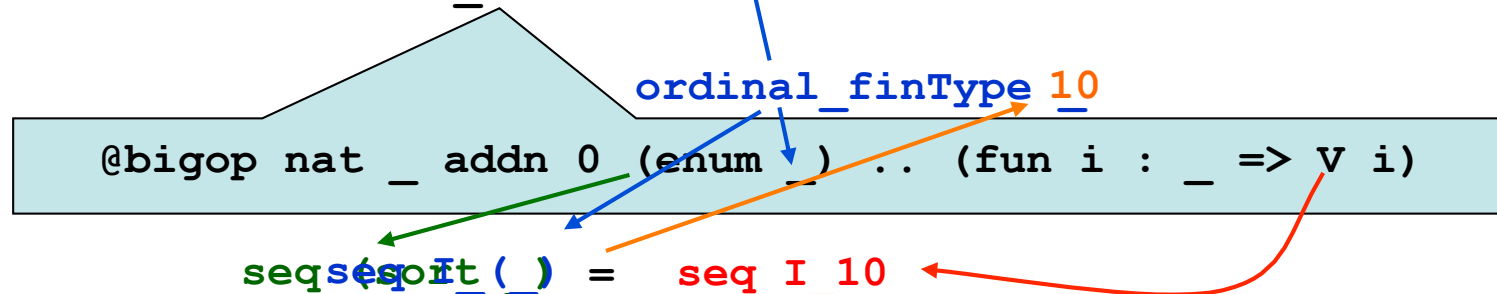
Notation "I_ n" := (ordinal n).

Definition ord_enum n : seq 'I_ n := ...

Canonical ordinal_finType n :=
FinType 'I_ n (ord_enum n) ...

Variable V : 'I_ 10 -> nat.

Hypothesis normV : \sum_i V i * V i <= 3.



Generic Lemmas

- Pull, split, reindex, exchange ...

Lemma bigD1 : forall (I : finType) (j : I) P F,
P j -> \big[*%M/1]_(i | P i) F i
= F j * \big[*%M/1]_(i | P i && (i != j)) F i.

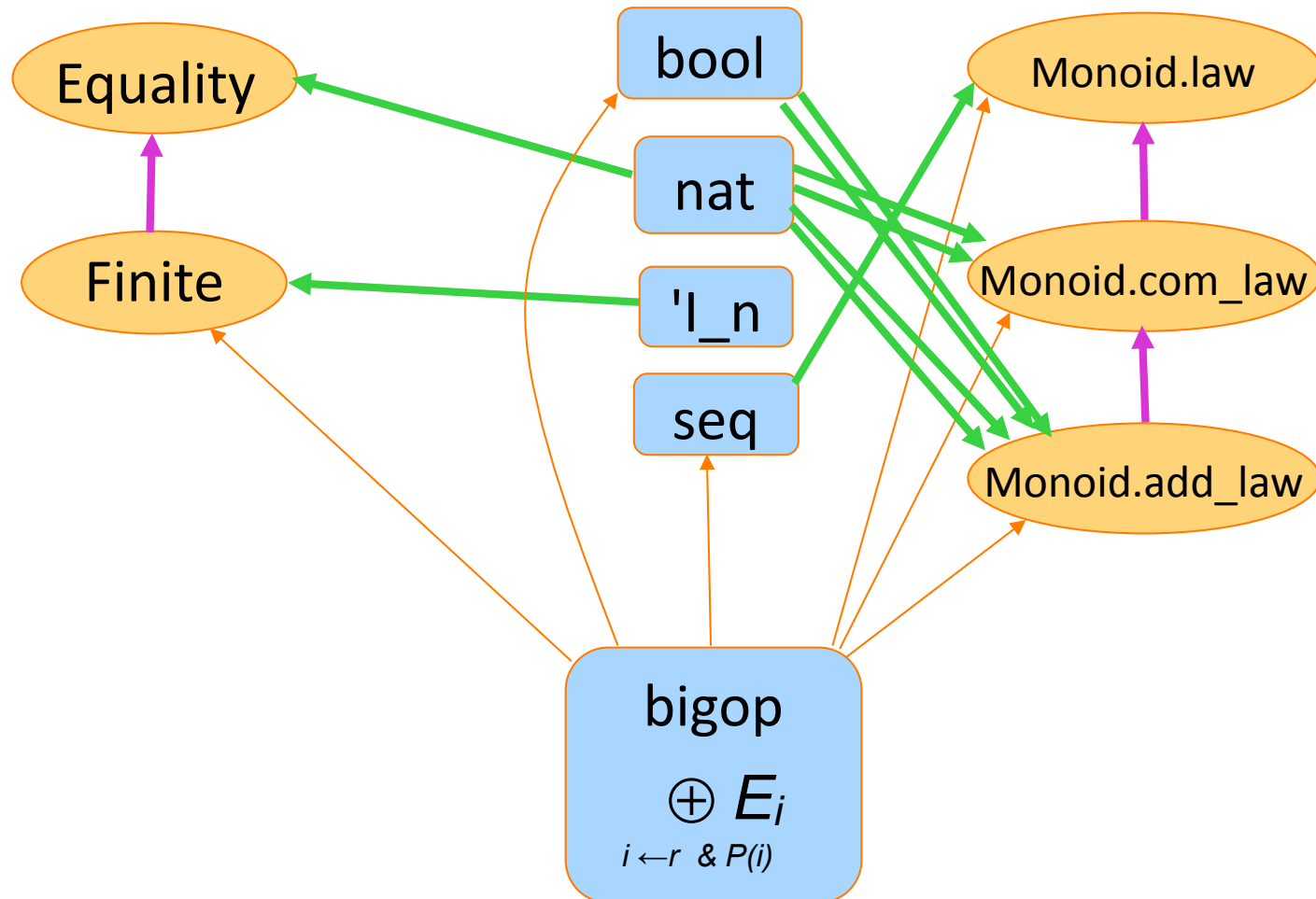
Lemma big_split : forall I (r : list I) P F1 F2,
\big[*%M/1]_(i <- r | P i) (F1 i * F2 i) =
\big[*%M/1]_(i <- r | P i) F1 i * \big[*%M/1]_(i <- r | P i) F2 i.

Lemma reindex : forall (I J : finType) (h : J -> I) P F,
{on P, bijective h} ->
\big[*%M/1]_(i | P i) F i = \big[*%M/1]_(j | P (h j)) F (h j).

Lemma bigA_distr_bigA : forall (I J : finType) F,
\big[*%M/1]_(i : I) \big[+%M/0]_(j : J) F i j
= \big[+%M/0]_(f : {ffun I -> J}) \big[*%M/1]_(i) F i (f i).



Interfacing big ops



Operator structures

- Polymorphism for values!

```
Structure law : Type :=  
Law {  
  operator :> T -> T -> T;  
  _ : associative operator;  
  _ : left_id idx operator;  
  _ : right_id idx operator  
}.
```

```
Structure com_law : Type :=  
AbelianLaw {  
  com_operator :> law;  
  _ : commutative com_operator  
}.
```

Canonical addn_monoid := Monoid.Law addnA addOn addn0.

Canonical addn_abeloid := Monoid.ComLaw addnC.

Canonical muln_monoid := Monoid.Law mulnA mul1n muln1.

...

Canonical ring_add_monoid := Monoid.Law addrA addOr addr0.

Canonical ring_add_abeloid := Monoid.ComLaw addrC.

...

The Equality interface

Module Equality.

Definition axiom T op := forall x y : T , reflect ($x = y$) (op x y).

Record mixin_of T :=
Mixin {op : rel T ; _ : axiom T op}.

Structure type :=
Pack {sort := **Type**; class : mixin_of sort}.

End Equality.

Definition eq_op T := Equality.op (Equality.class T).

Notation eqType := Equality.type.

Notation " $x == y$ " := (eq_op x y).

Building up (telescopes)

- Finite (enumerable) types:

```
Structure finType := FinType {  
  finCarrier : eqType;  
  enum : seq finCarrier; _ : ...}  
#|T|, #|A|, A \subset B, ...
```

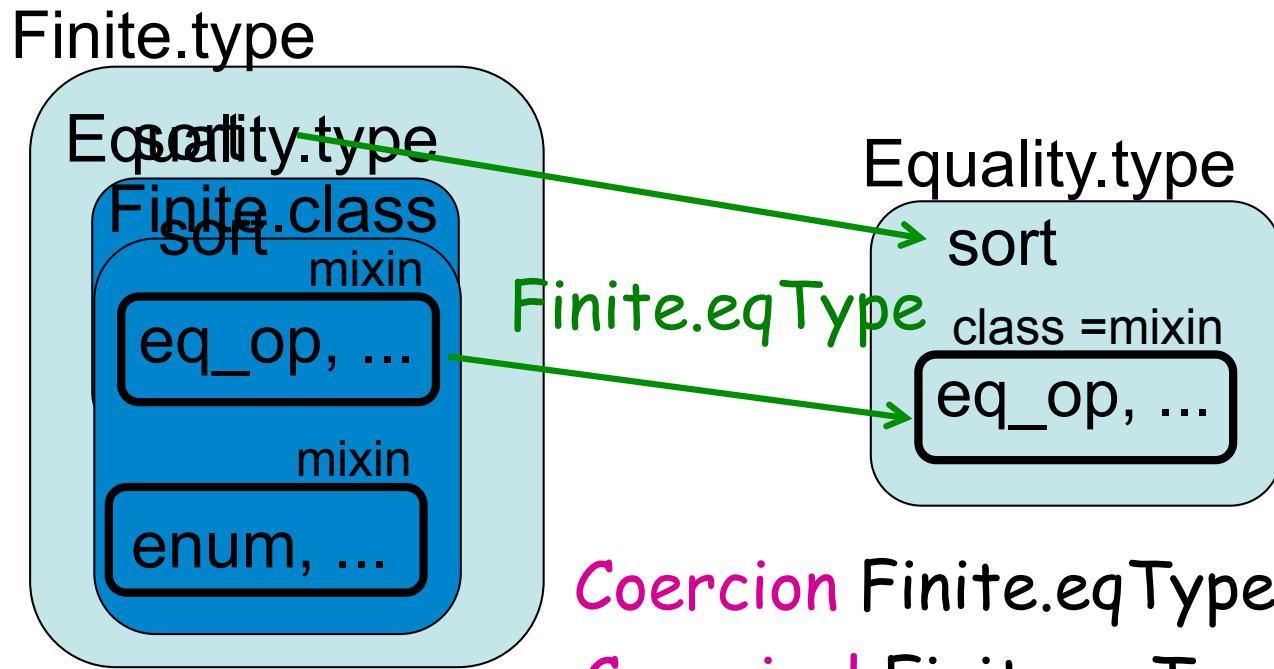
- Finite functions

```
Inductive finfun (aT : finType) rT :=  
  Finfun of #|aT|.-tuple rT.
```

Packed classes

- Telescopes are easy to code, but...
 - Single inheritance only
 - Coercion chains: $aT \equiv eqSort (finCarrier aT)$
 - Wrong head constructor **eqSort** (finCarrier aT)
- Solution: use classes (dictionaries) and mixins.

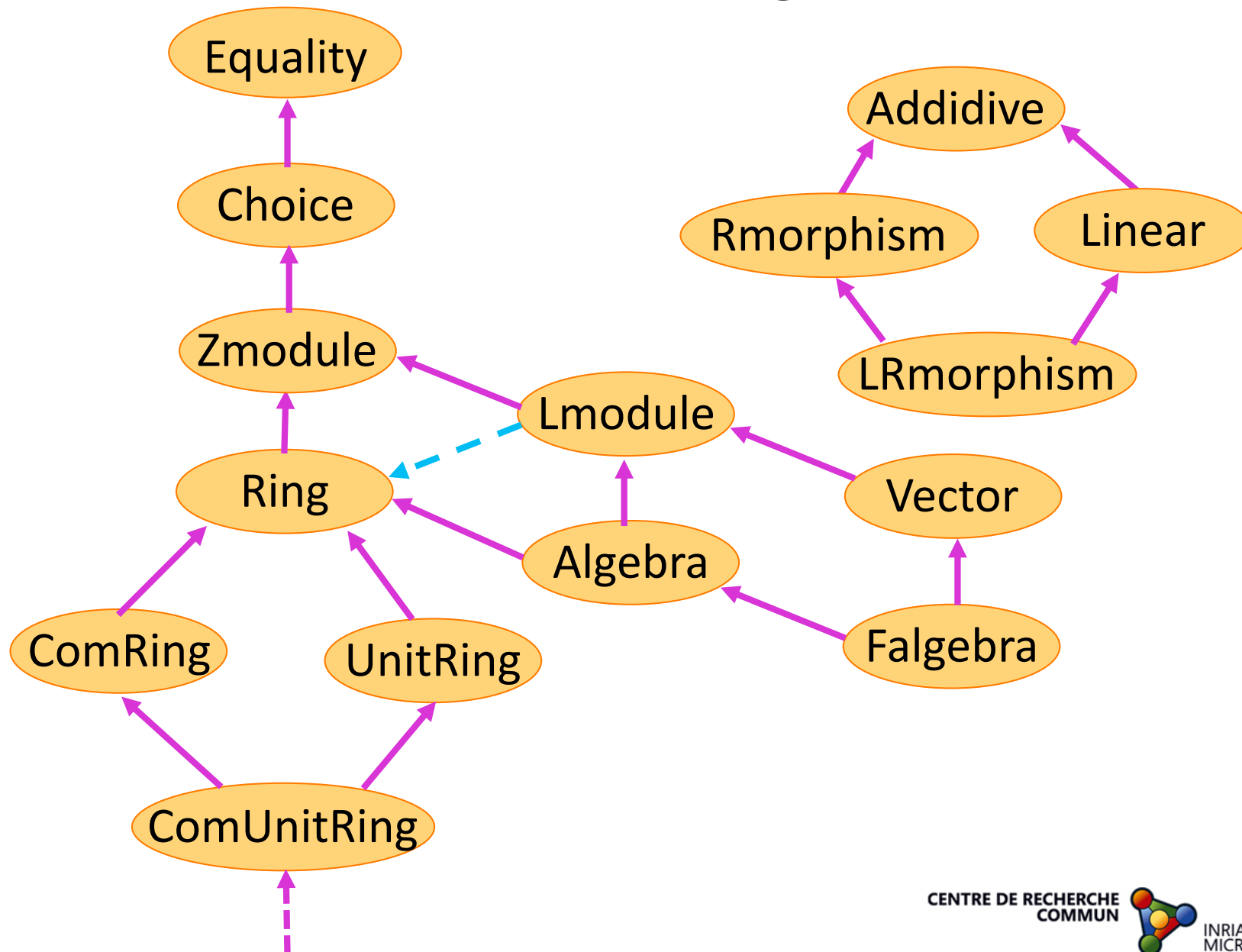
Class structures



Coercion `Finite.eqType`
 Canonical `Finite.eqType`

$$aT \equiv \text{Finite.sort } aT \equiv \text{Equality.sort (Finite.eqType } aT)$$

Inheritance graph



Linear operator interface

- Encapsulate $f (\lambda v) = \lambda(f v)$

Module Linear.

Section ClassDef.

Variables (R : ringType) (U V : lmodType R).

Definition mixin_of (f : U -> V) :=

forall a, {morph f : u / a *: u}.

Record class_of f : Prop :=

Class {base : additive f; mixin : mixin_of f}.

Structure map :=

Pack {apply :=> U -> V; class : class_of apply}.

Structure additive cT := Additive (base (class cT)).

End Linear.

General linear operators

- Encapsulate $f \ (\lambda v) = \lambda^\sigma(f \ v)$

Module Linear....

Variables (R : ringType) (U : lmodType R) (V : zmodType).

Variable (s : R -> V -> V).

Definition mixin_of (f : U -> V) :=

forall a, {morph f : u / a *: u >-> s a u}.

Record class_of f : Prop :=

Class {base : additive f; mixin : mixin_of f}.

Structure map := Pack {apply :> Type; class : class_of apply}.

...

(* horner_morph mulCx_nu P := (map nu P).[x] *)

Fact ...: scalable_for (nu \; *%R) (horner_morph mulCx_nu).

General linearity

- Rewrite $f (\lambda v) = \lambda^\sigma(f v)$ in *both* directions

Variables (R : ringType) (U : lmodType R) (V : zmodType).

Variables (s : R -> V -> V) (S : ringType) (h : S -> V -> V).

Variable h_law : Scale.law h.

Lemma linearZ c a (h_c := Scale.op h_law c)

(f : Linear.map_for U s a h_c) u :

f (a *: u) = h_c (Linear.wrap f u).

Deep matching

- Adjoin a unification constraint to Linear

Module Linear. ...

Definition map_class := map.

Definition map_at (a : R) := map.

Structure map_for a s_a :=

MapFor {map_for_map : map; _ : s a = s_a}.

Canonical unify_map_at a (f : map_at a) :=

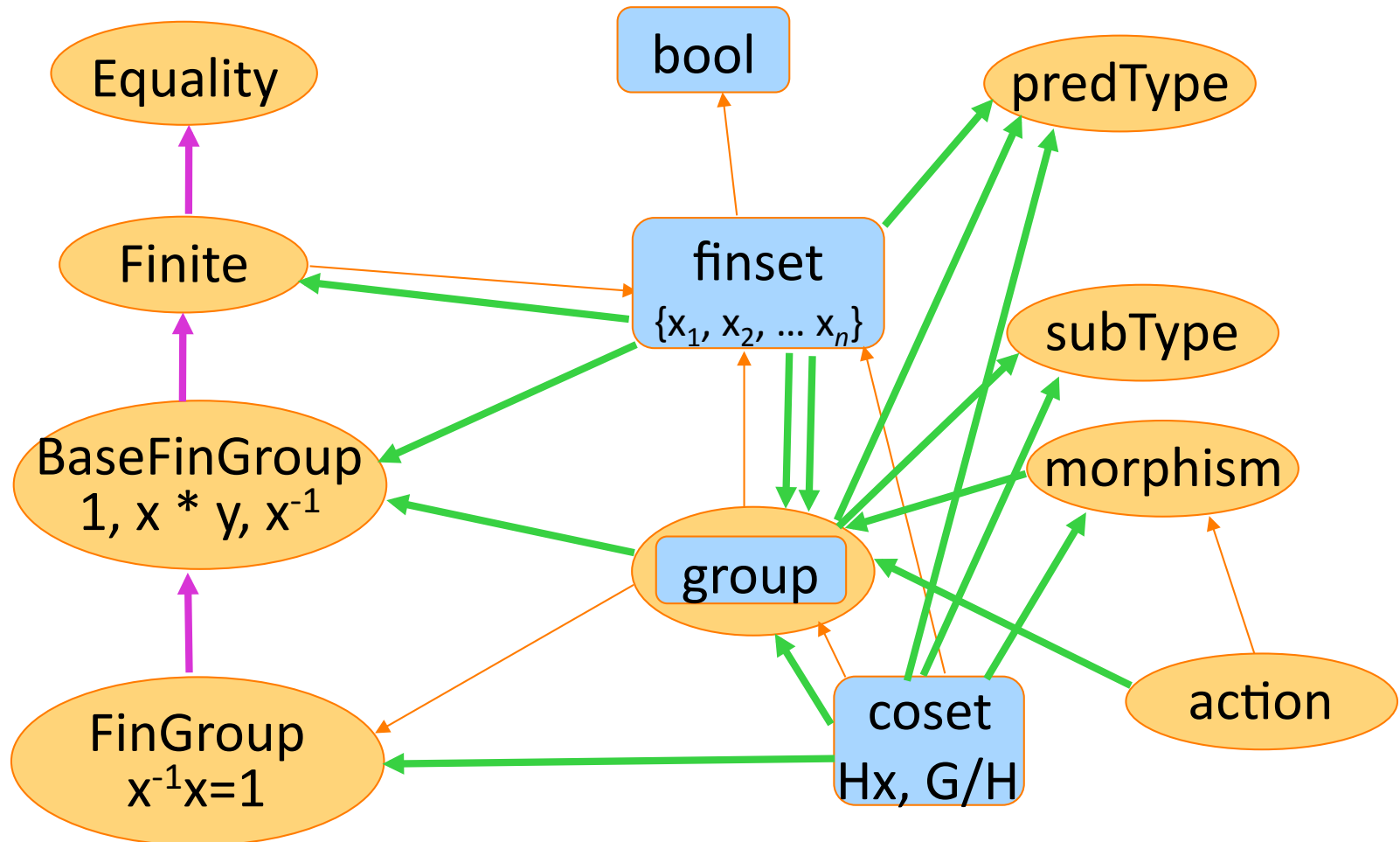
MapFor f (erefl (s a)).

Structure wrapped := Wrap {unwrap : map}.

Coercion wrap (f : map_class) := Wrap f.

Canonical wrap.

Interfacing groups



A web of basic notions

group H	$\{1\} \cup H^2 = H$
normaliser $N_G(H)$	$\{x \in G \mid Hx = xH \text{ (or } H^x = H)\}$
normal subgroup $H \trianglelefteq G$	$H \leq G \leq N_G(H)$
factor group G/H	$\{Hx \mid x \in N_G(H)\}$
morphism $\varphi : G \rightarrow H$	$\varphi(xy) = (\varphi x)(\varphi y)$ if $x, y \in G$
action $\alpha : S \rightarrow G \rightarrow S$	$a(xy)_\alpha = a x_\alpha y_\alpha$ if $x, y \in G$

+ group set $A \quad AB, 1, A^{-1}$ **pointwise**

+ group type $xy, 1, x^{-1}$

Groups are sets

- Need $x \in G$ & $x \in H \rightarrow$ groups are not types
- Group theory is really **subgroup** theory.
- In Coq :

Variable $gT : \text{finGroupType}$.

Definition **group_set** ($G : \{\text{set } gT\}$) :=

$1 \cup G * G \subseteq G$.

Structure **group** :=

Group { $gval \Rightarrow \{\text{set } gT\}$; $_ : \text{group_set } gval$ }.

Phantom Types

- Matrices from

Inductive ordinal $n := \text{Ordinal } i \ \& \ i < n.$

- ?? matrix $T \ m \ n := \text{finfun}$

$(\text{pair_finType } (\text{ordinal_finType } m) (\text{ordinal_finType } n))$
 T

- Use Inductive phantom $T \ (x : T) := \text{Phantom}.$

finfun_of $aT \ rT \ \text{of phantom } (aT \rightarrow rT) := \text{finfun } aT \ rT$

Notation $\{ 'ffun' \ fT \} := (\text{finfun_of } (\text{Phantom } fT)).$

- Now matrix $T \ m \ n := \{ \text{ffun } 'I_m \ * \ 'I_n \ \rightarrow T \}$

Property inference

- The statements only contain sets.

Theorem `third_iso` : `isog ((G / K) / (H / K)) (G / H)`.

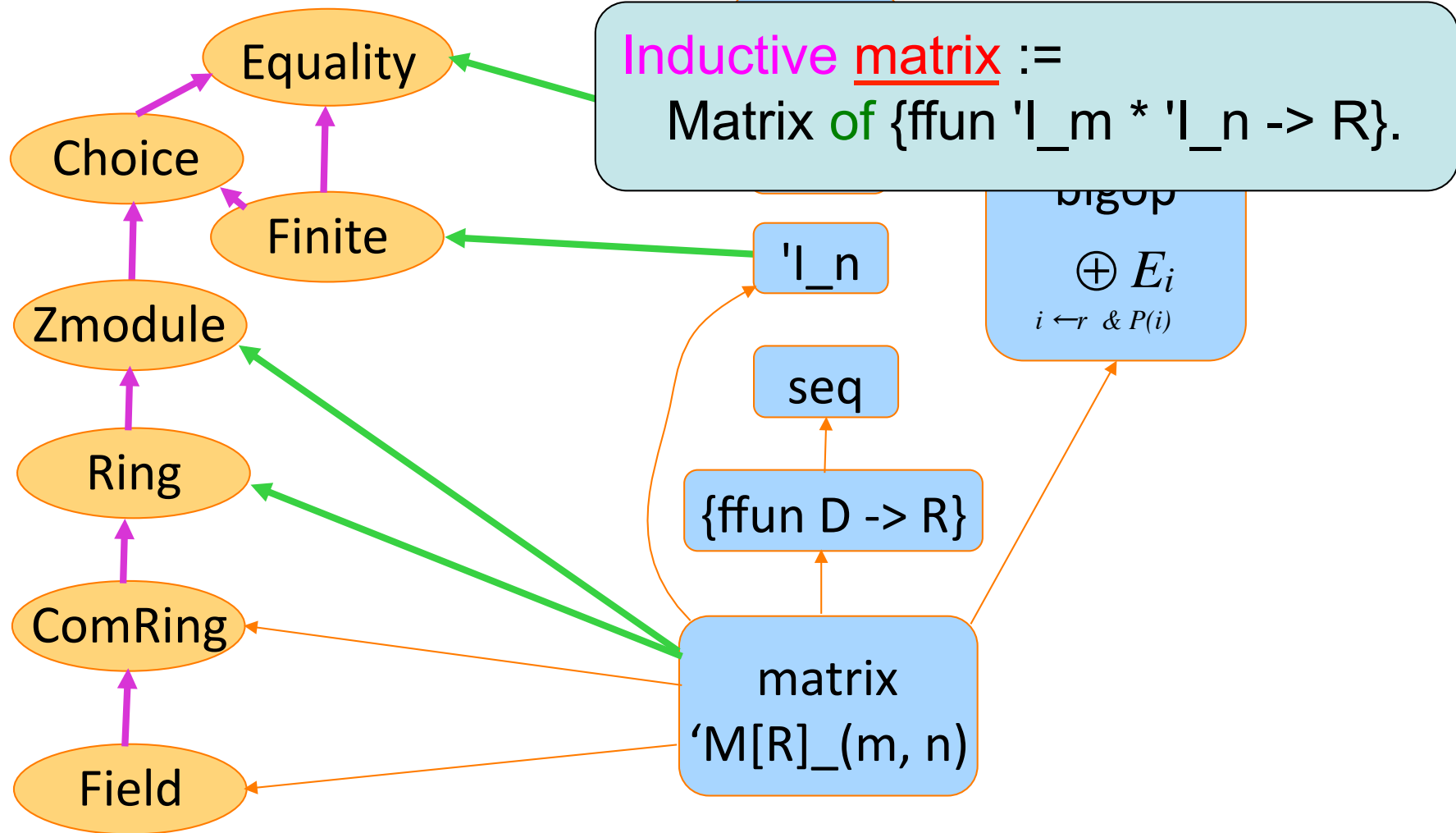
- The group properties are **inferred**.

Canonical Structure `setl_group G H` :=

`Group (setl_closed G H : group_set (G ∩ H))`.

$$\frac{G, H \text{ inst group}}{G \cap H \text{ inst group}} \quad \frac{H \text{ inst group}}{./H \text{ inst morphism}}$$
$$\frac{G \text{ inst group} \quad \varphi \text{ inst morphism}}{\varphi(G) \text{ inst group}}$$

Interfacing matrices



Direct sums

- In math:

$S = A + \sum_i B_i$ is **direct**

iff $\text{rank } S = \text{rank } A + \sum_i \text{rank } B_i$

- In Coq:

Lemma mxdirectP :

forall n ($S : 'M_n$) ($E : \text{mxsum_expr } S$),

$\text{reflect } (\backslash \text{rank } E = \text{mxsum_rank } E) (\text{mxdirect } E)$.

- This is generic in the *shape* of S

Quotation by type inference

Structure `mxsum` := Mxsum
`mxsum_val` : 'M_n;
`mxsum_rank` : nat;
`_` : `mxsum_spec` `mxsum`
 }.

Fact `binary_mxsum_proo`
`mxsum_spec` (`mxsum_v`

Canonical `binary_mxsum`

Canonical `trivial_mxsum`

Definition `mxdirect_def`
`\rank` (`mxsum_val` `S`) ==

Notation `mxdirect` `S` := (`mxdirect_def` (`Phantom` 'M_n `S`)).

Let `D` := (`A + B`)%MS.

`mxdirect` `D`

→ @`mxdirect_def` ?`S` (`Phantom` 'M_n `D`)

`unwrap` (`mxsum_val` ?`S`) ≐ `D`

`mxsum_val` ?`S` ≐ `wrap` `D`

`proper_mxsum_val` ?`P` ≐ `D`

`unwrap` (`mxsum_val` ?`S`₁) ≐ `A`

`mxsum_val` ?`S`₁ ≐ `wrap` `A`

`mxsum_val` ?`S`₁ ≐ `Wrap` `A`

`S`₁ ← `trivial_mxsum` `A`

`S`₂ ← `trivial_mxsum` `B`

`S` ← `sum_mxsum` (`binary_mxsum`

(`trivial_mxsum` `A`)

(`trivial_mxsum` `A`))

Let `D` := (`A + B`)%MS.

`mxdirect` `D`

→ @`mxdirect_def` ?`S` (`Phantom` 'M_n `D`)

`mxsum_val` ?`S` ≐ `D`

`S` ← `trivial_mxsum` `D`

5).

Circular inequalities

```

rankEP : \rank 1%:M = (\sum_(ZxH \in clPqH) #|ZxH|)%N
cl1 : 1%g \in clPqH
dxB : mxdirect (<<B (b 1%g)>> + \sum_(i \in clPqH^#) <<B (b i)>>)
defB1 : (<<B (b 1%g)>> :=: mxvec 1%:M)%MS
Bfree : forall x : {set coset_of Z}, x \in clPqH^# -> row_free (B (b x))

```

=====

...
...
...

```

have Bfree_if: forall ZxH, ZxH \in clPqH^# ->
  \rank <<B (b ZxH)>> <= #|ZxH| ?= iff row_free (B (b ZxH)) by...
have B1_if: \rank <<B (b 1%g)>> <= 1 ?= iff (<<B (b 1%g)>> == mxvec 1%:M)%MS by ...
have rankEP: \rank (1%:M : 'A[F]_q) = (\sum_(ZxH \in clPqH) #|ZxH|)%N by ...
have cl1: 1%g \in clPqH by ...
have{B1_if Bfree_if}:= leqif add B1_if (leqif_sum Bfree_if).
case/(leqif_trans (mxrank_sum_leqif _)) => _ /=.
rewrite -{1}(big_setD1 _ cl1) sumB {}rankEP (big_setD1 1%g) // cards1 eqxx.
move/esym; case/and3P=> dxB; move/eqmxP=> defB1; move/forall_inP=> /= Bfree.

```

Conclusions

- Advanced mathematics is also a Software Engineering challenge.
- Higher-order type theory provides a rich language for organising formalisations.
- Dependent type reconstruction is user-programmable

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