Quantum computation

in the hall of mirrors

Niel de Beaudrap (Oxford) **CVQT**, Edinburgh

Quantum computation

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Quantum computation

through the looking-glass

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The power of quantum

- It is commonly believed that quantum computation is a powerful model
- I don't disagree but:

- Three kinds of arguments:
 - Fundamental strangeness
 - Lack of known classical simulation techniques
 - Conjectures leading to "quantum advantage"

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Contextuality — i.e., the lack of hidden-variable representations

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Multiple bases which can store information

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Multiple bases which can store information

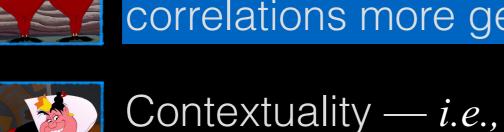


Destructive interference of potential outcomes

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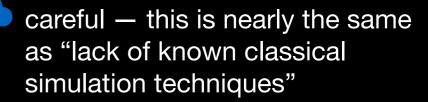
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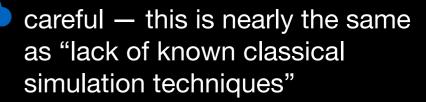
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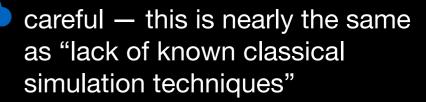
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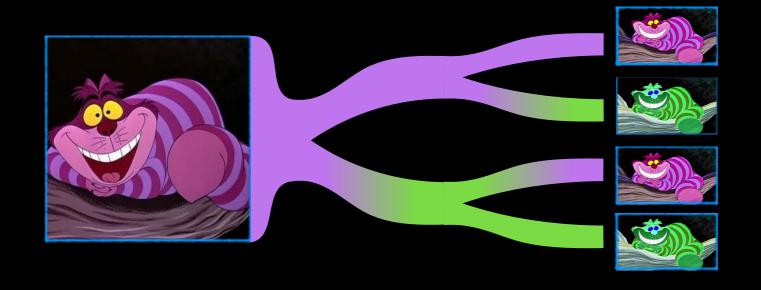
very promising

- ____ of wave patterns or external forces:
 - the cumulation or cancelation of deviations from some "relaxed" state
- ____ by extension, motivated by quantum computation:
 - the adding or cancelling of the propensity of a physical process to yield one of several "possible outcomes"

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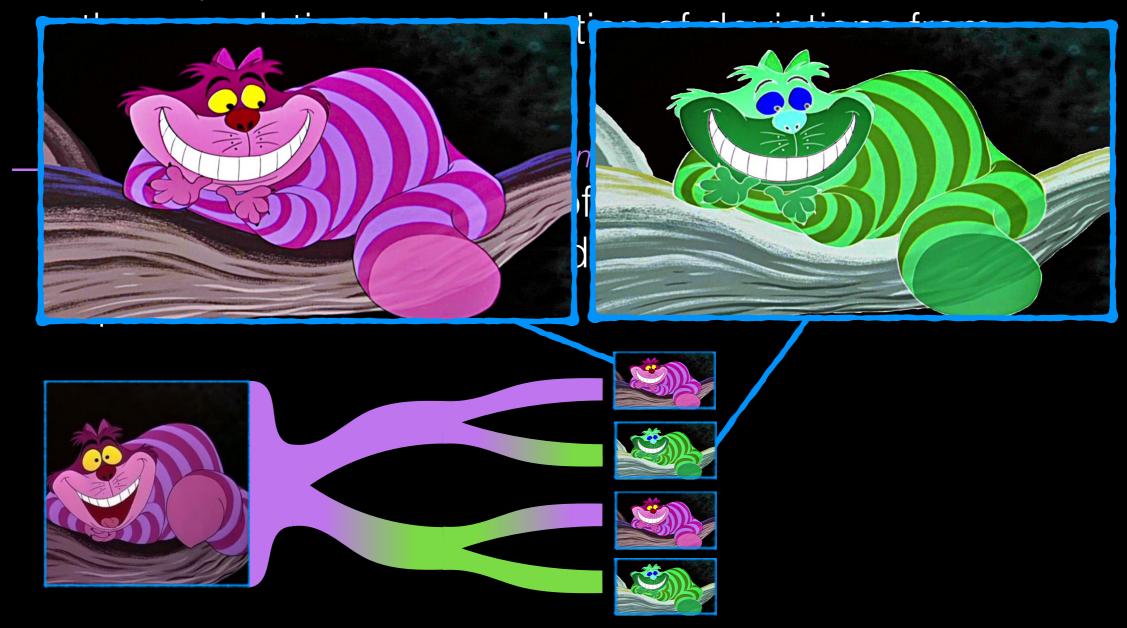


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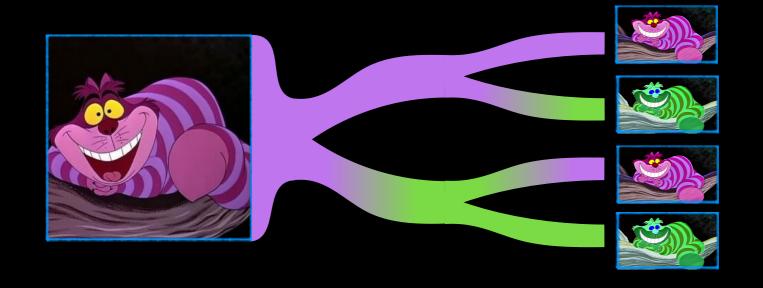


Interference

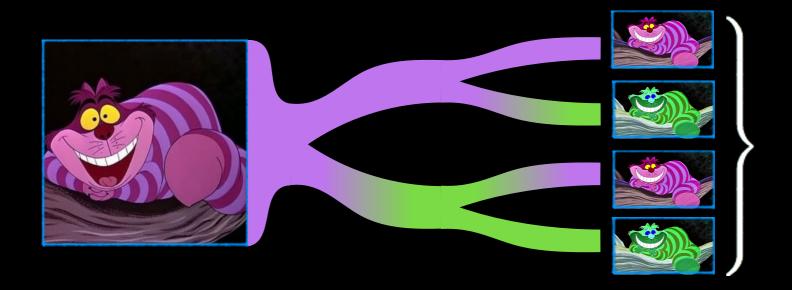
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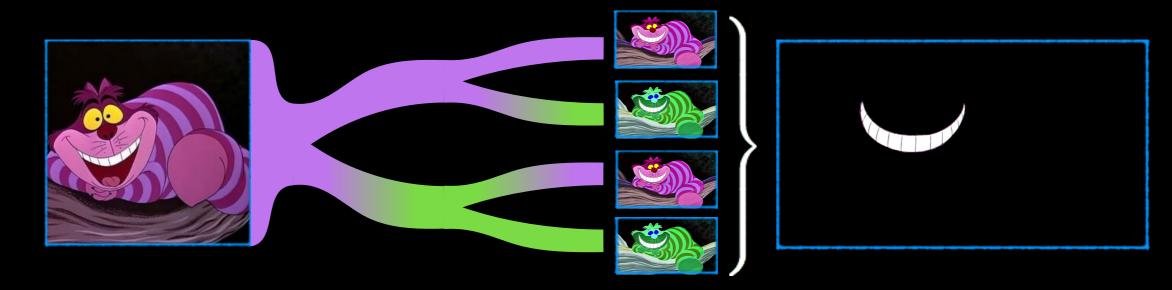
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Questions

- Could destructive interference yield intuitions about the power of quantum computing?
- How to even explore this question, if destructive interference presumes quantum computing?

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Results

- An approach to studying quasi-quantum models of computation — funhouse-mirror physics
- Characterisations of some quasi-quantum models, in terms of counting complexity



Preliminaries

sums over paths & counting complexity

Computational "paths" —

a (counterfactual) description of the state of the system over time, along with an amplitude for the entire path

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- Evolution given by sum of the amplitudes of each path, associated with reaching each possible endpoint a form of Huygen's principle for computation
- This is the principle behind all known relations between quantum computation and counting classes

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given a fixed **nondeterministic Turing Machine** (NTM) in which the branches form a complete k-ary tree with N leaves:

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BPP — is the total
$$\leq \frac{1}{3}$$
, or is it $\geq \frac{2}{3}$? $\begin{pmatrix} w_A = 1/N \\ w_R = 0 \end{pmatrix}$

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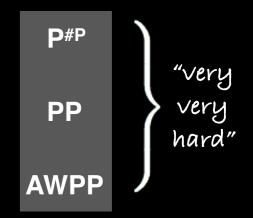
AWPP— is the $|total|^2 \le \frac{1}{3}$, or is it $\ge \frac{2}{3}$?

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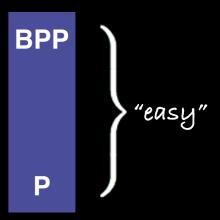
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 $\begin{pmatrix} w_A = +1/h(N) \\ w_B = -1/h(N) \end{pmatrix}$

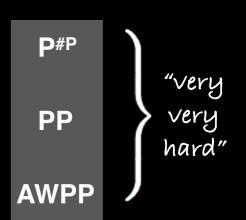


"hard" NP

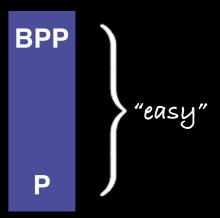


BPP: bounded error probabilistic poly-time

— problems solvable for inputs of length n, using a poly(n)-time specifiable sequence of logical operations and bit-flips, yielding a YES / NO answer which is correct except for bounded error

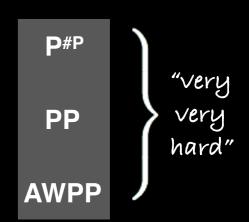


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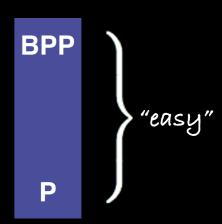
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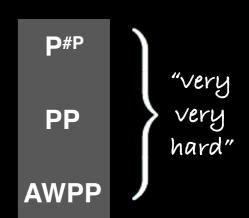
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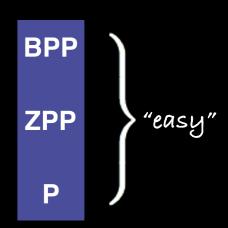
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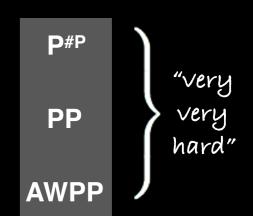
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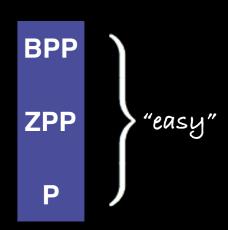
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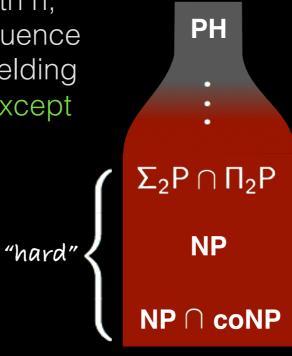
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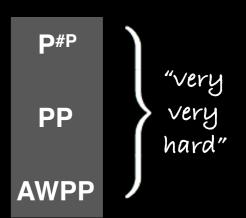
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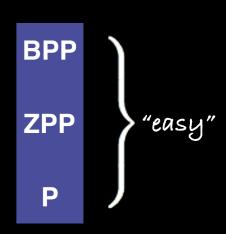
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PH \vdots \vdots $NP \cap CONP$

P#P

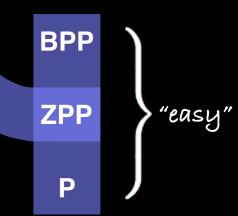
PP

wery

very

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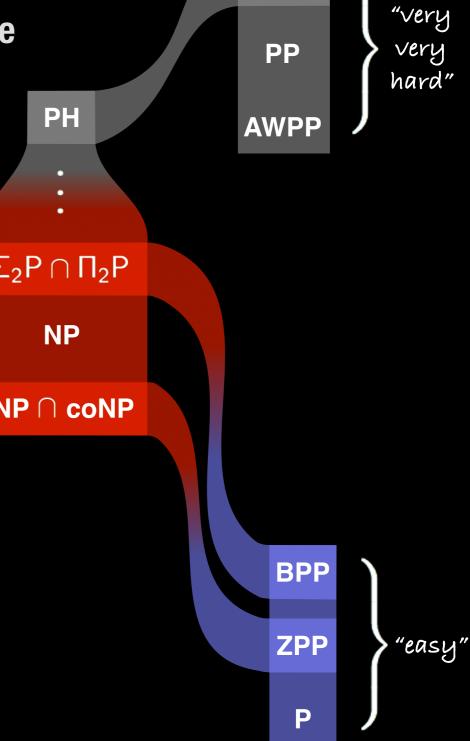
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 $\overline{\Sigma_2\mathsf{P}}\cap\overline{\mathsf{\Pi}_2}\mathsf{P}$ "hard" NP ∩ coNP

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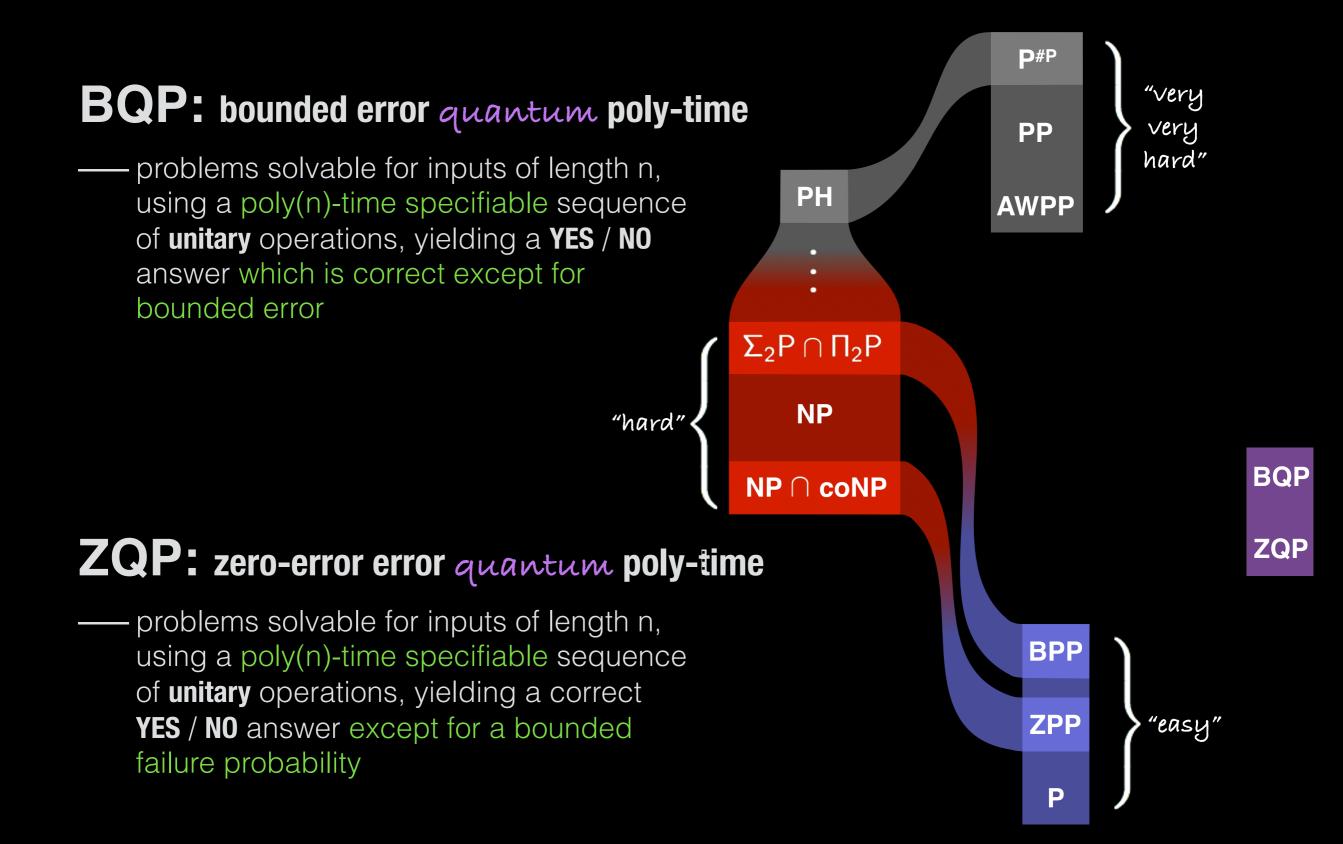
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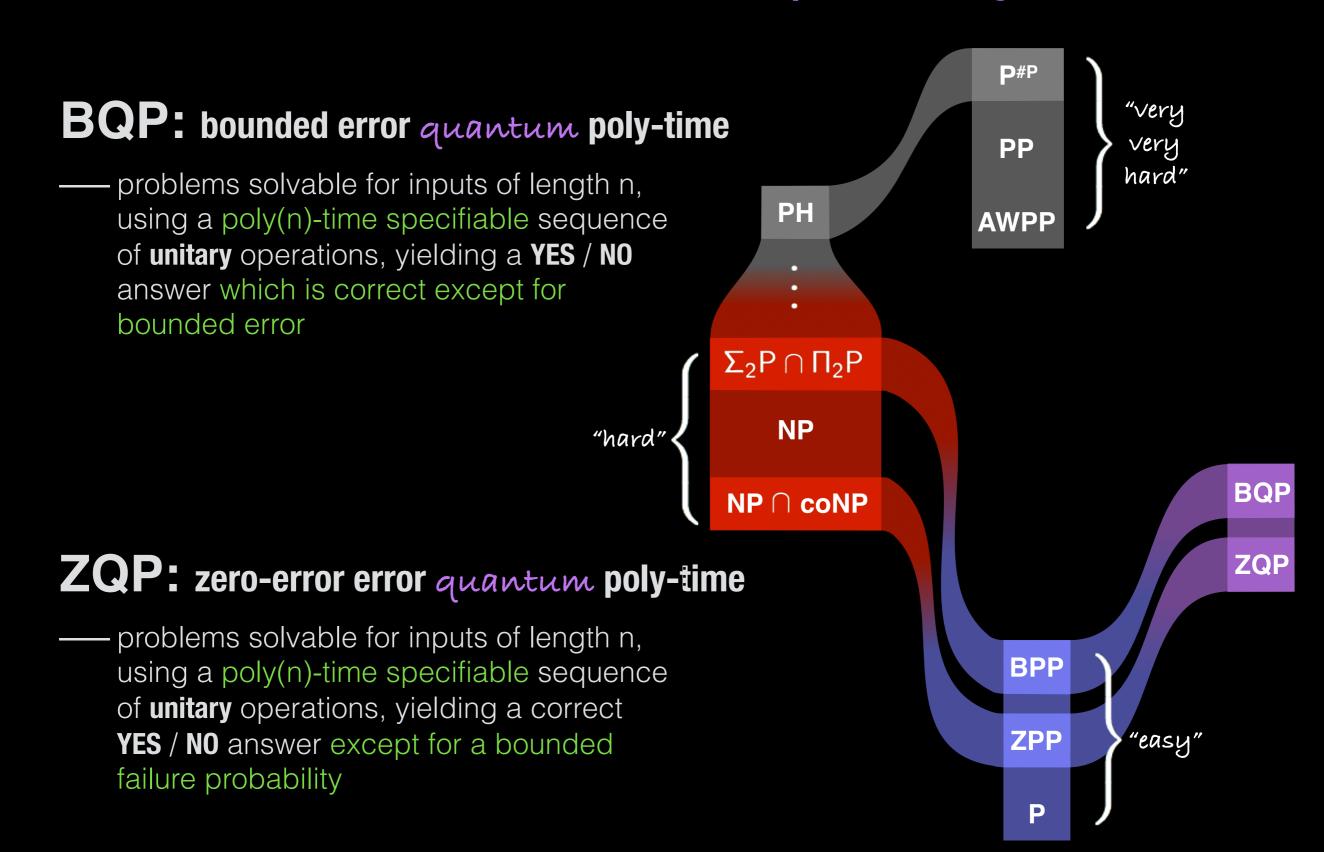
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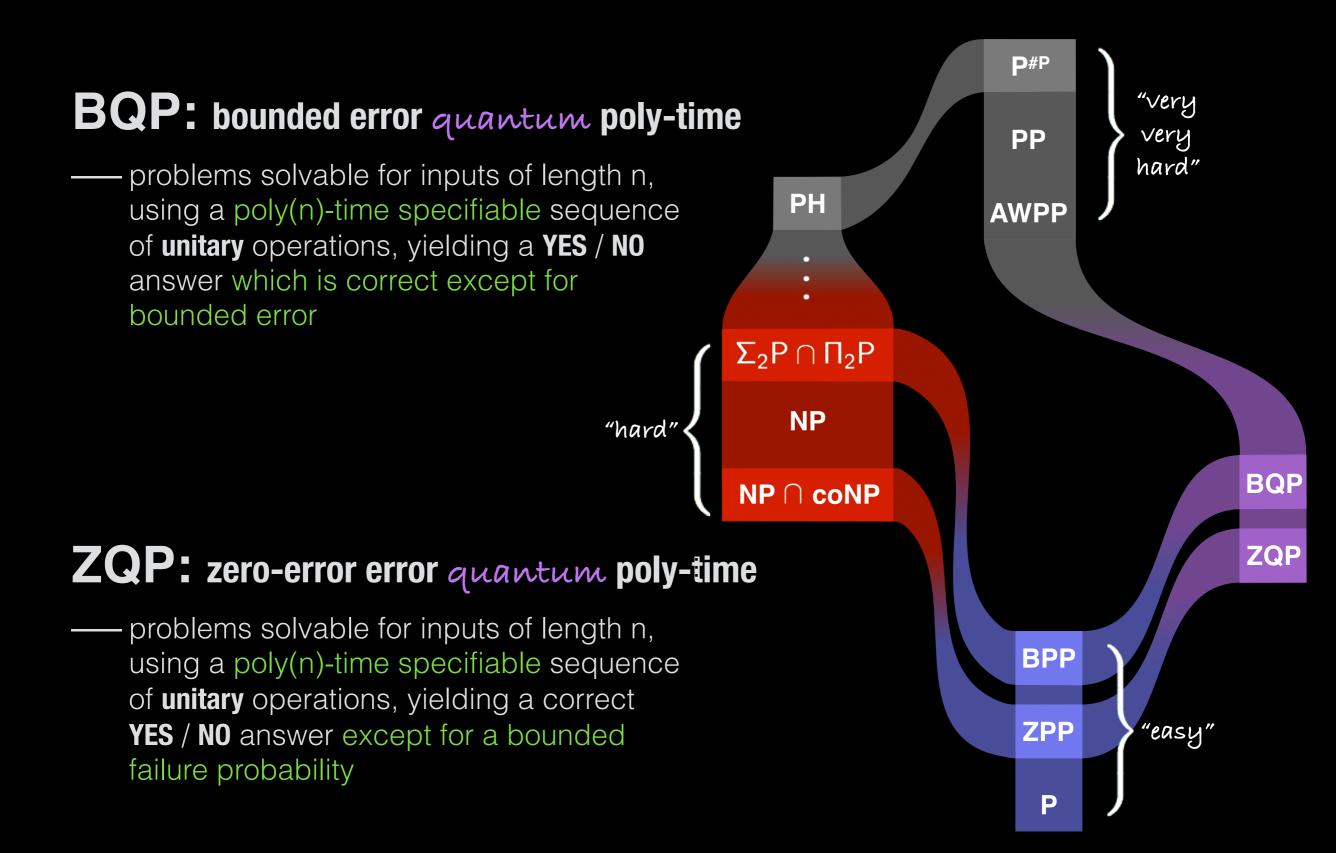
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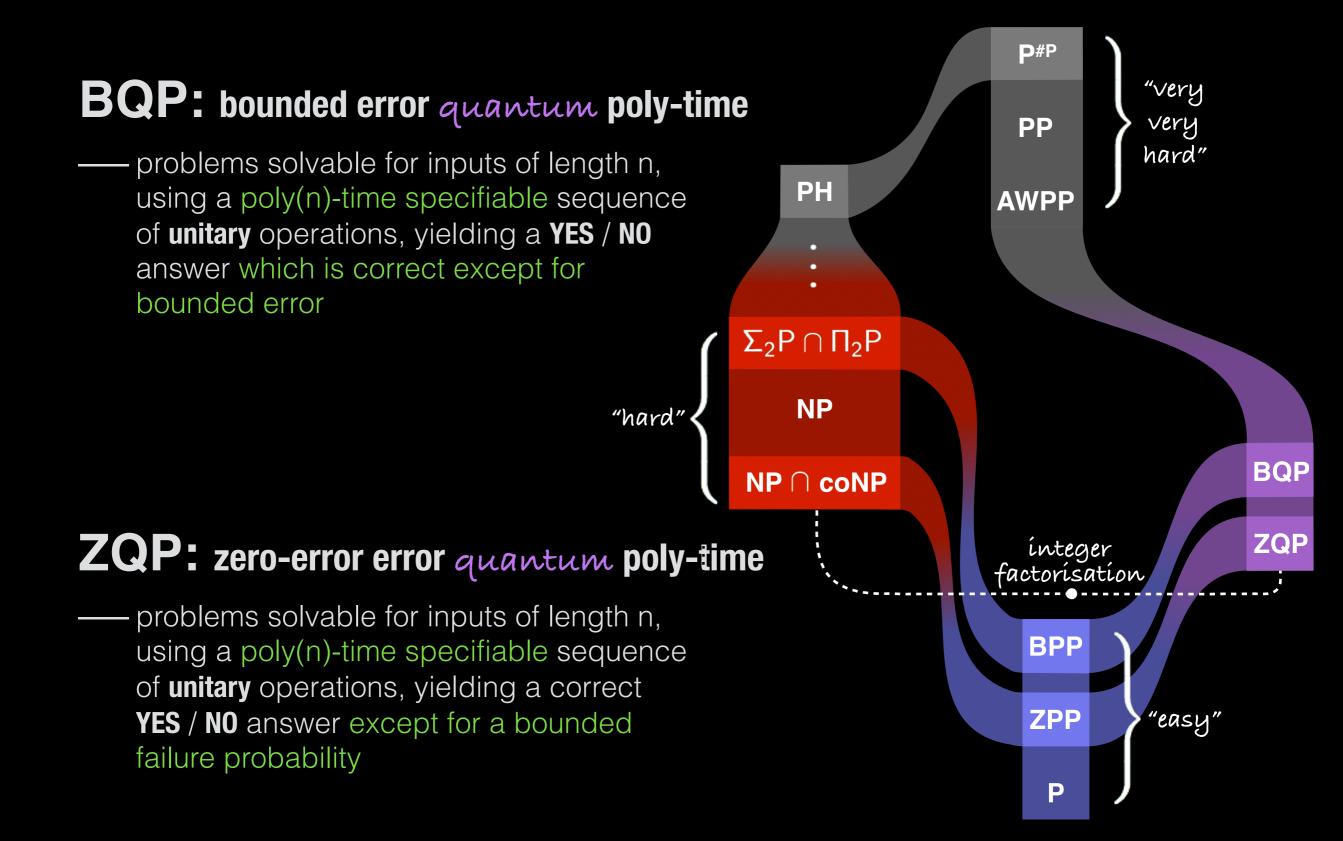
P#P "very very PP hard" PH **AWPP BPP** "easy" **ZPP**

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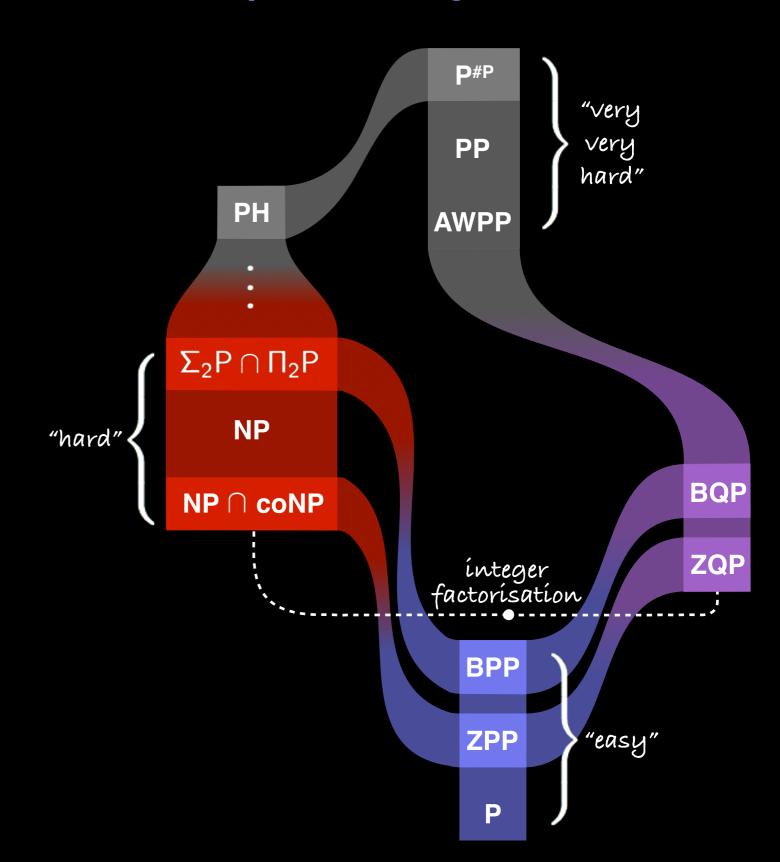






Observation:

We know much less than we would like e.g. unlike the "easy" classes, there is no known relationship yet between quantum classes and PH



NP — is the total-branch weight zero, or non-zero? $(w_A > 0, w_R = 0)$

P#P

PP

AWPP

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NP — is the total-branch weight zero, or non-zero? $(w_A > 0, w_R = 0)$

 $C_{=}P$ — is the total-branch weight zero, or non-zero? ($w_{A}=-w_{R}>0$)

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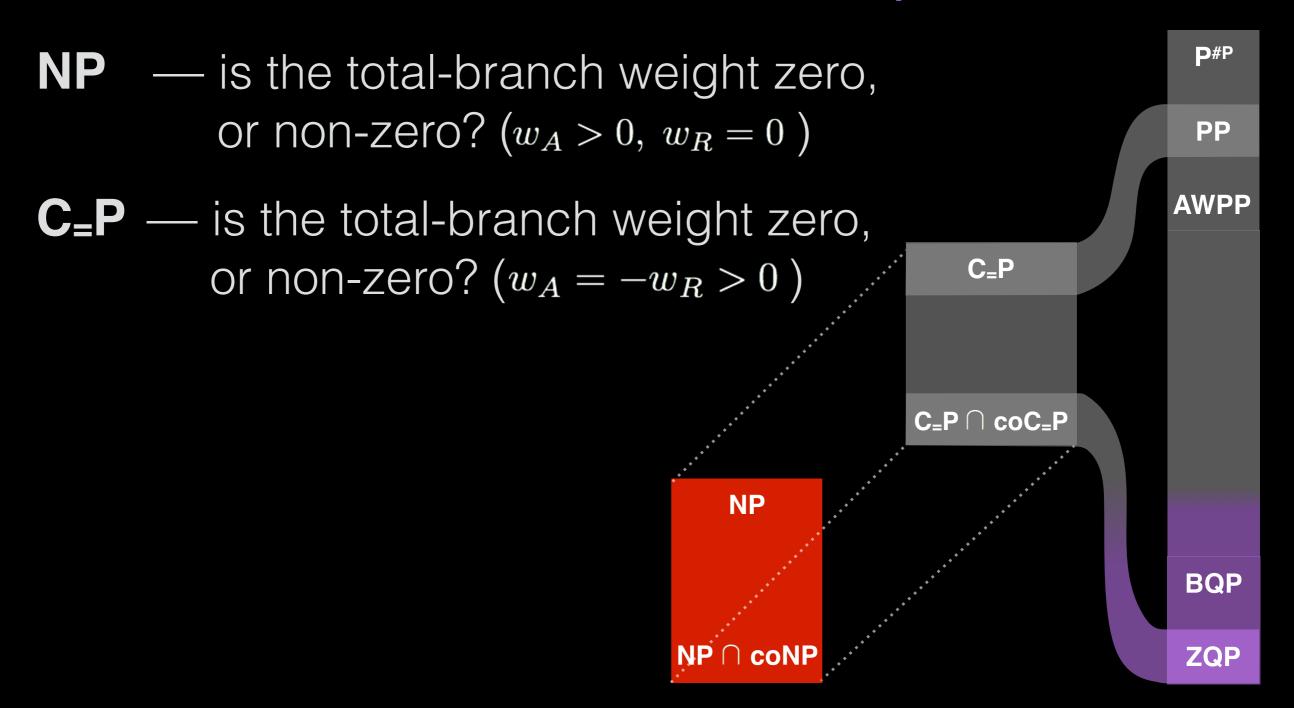
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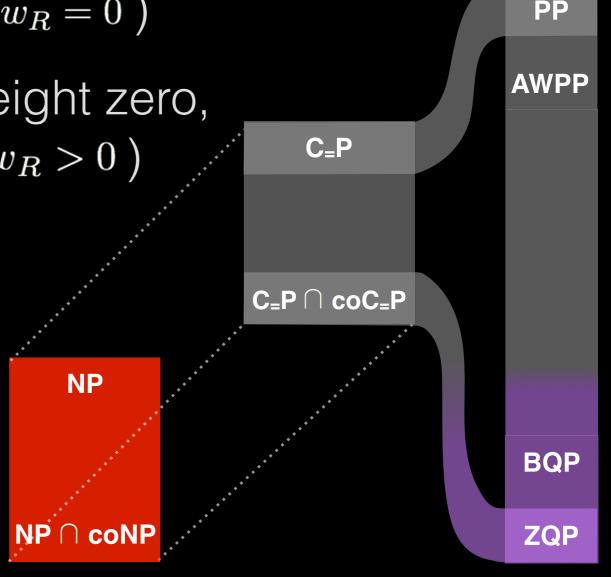


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Observation:

These bounds on quantum computation are expected to be very loose, and don't take unitarity of evolution into account



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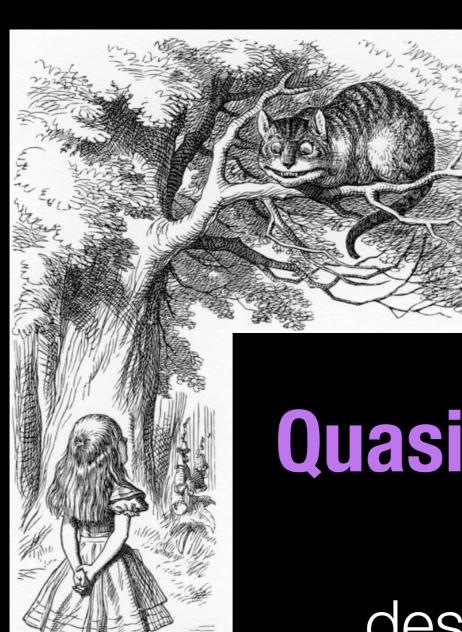
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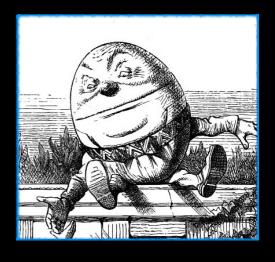
Can we describe the power of interference, without the notion of unitarity?

into account



Quasi-quantum theories

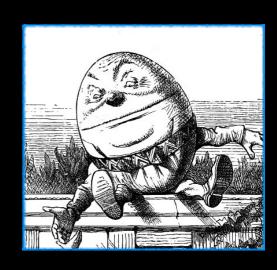
to explore destructive interference



Like quantum computation (from a formal perspective) — but without the annoying adherence to physics



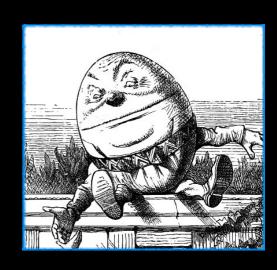
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- Key ideas:
 - * Computational states are a subclass of some distributions kX over "classical" outcomes X
 - The states include X itself, and exclude the null distribution 0

$$\psi = \begin{pmatrix} \alpha_0 \\ \alpha_1 \\ \vdots \end{pmatrix}$$

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 - * Computational states are a subclass of some distributions kX over "classical" outcomes X
- $\psi = \begin{pmatrix} \alpha_0 \\ \alpha_1 \\ \vdots \end{pmatrix}$

- The states include X itself, and exclude the null distribution 0
- Transformations act linearly on all distributions, and map each state to some other state
- Measurement consists of "sampling" labels from the distribution (only one primitive notion of measurement)

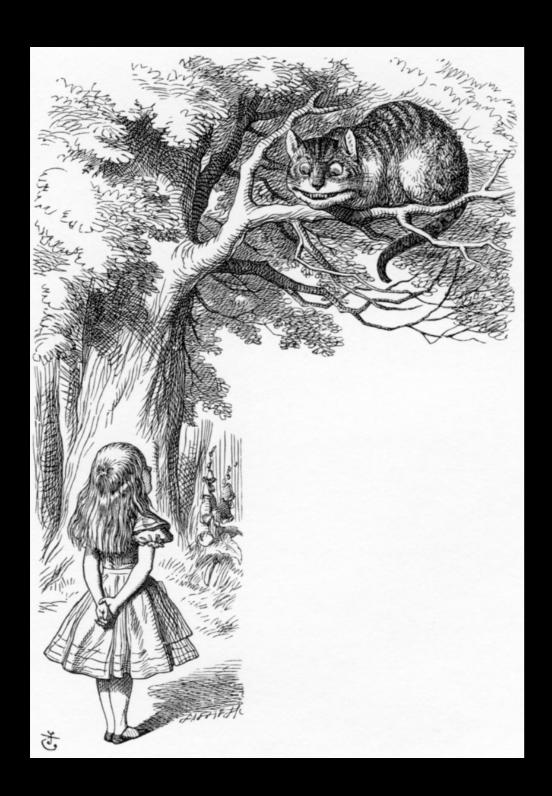
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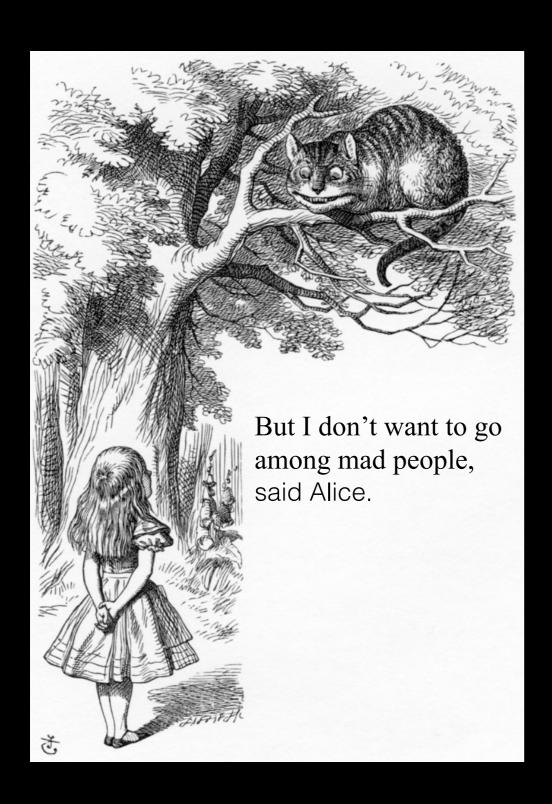
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- Stranger models of computation:
 - Distributions $\psi \in \mathbb{Z}_2 X$ satisfying $\psi^\mathsf{T} \psi = 1$
 - i.e. amplitudes are integers mod 2 (not complex numbers)

What are such models for?



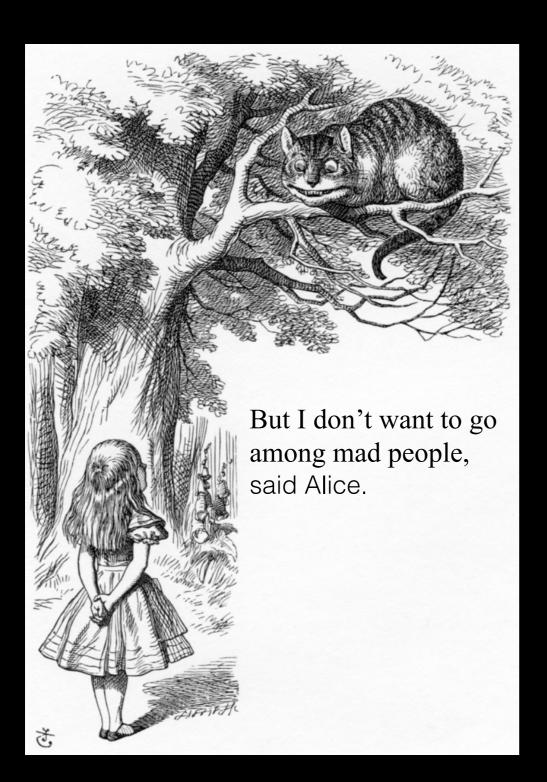
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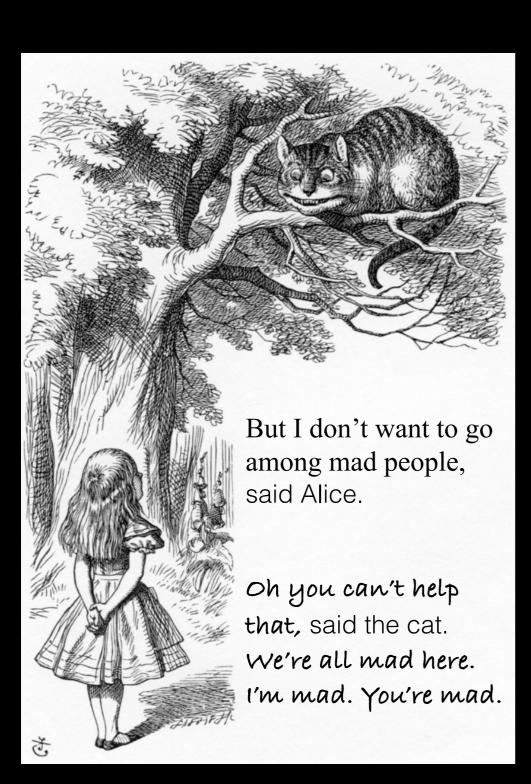


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But: our aim is

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 —"sums" over computational paths
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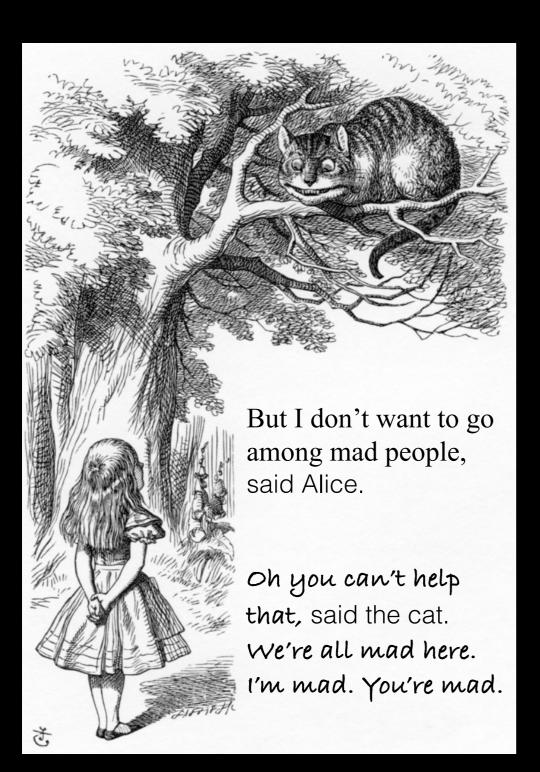


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Question: what happens when distributions have amplitudes which could cancel?





 Look at computations with distributions over rings (cancellable amplitudes)





 Examine polynomial-time quasi-quantum computation with bounded error (or failure)





- Examine polynomial-time quasi-quantum computation with bounded error (or failure)
 - Define a "significance" order on amplitudes, respecting multiplication





- Examine polynomial-time quasi-quantum computation with bounded error (or failure)
 - Define a "significance" order on amplitudes, respecting multiplication
 - ❖ Require that incorrect results have less significance in the output distribution than the correct result



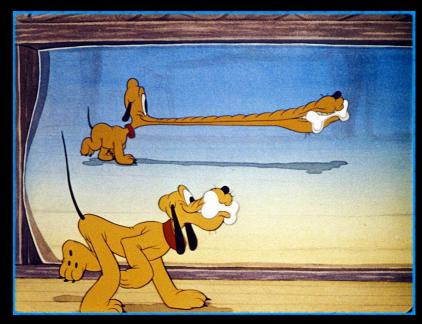


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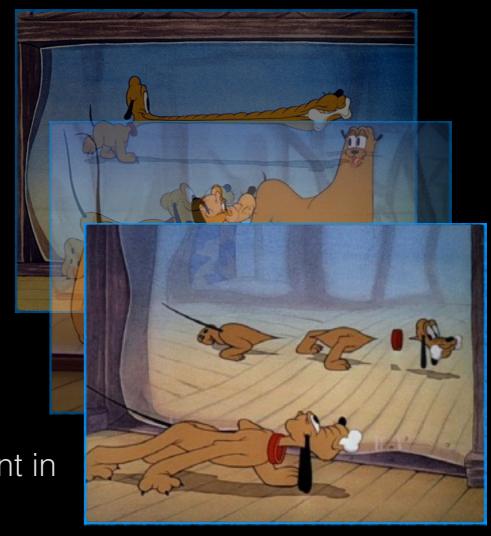
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Results

a quick peek through the looking glass

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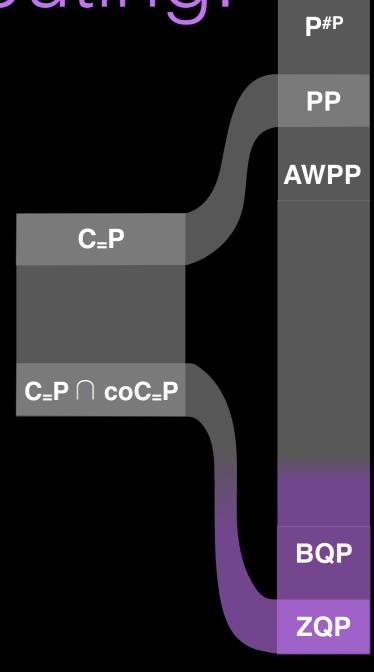


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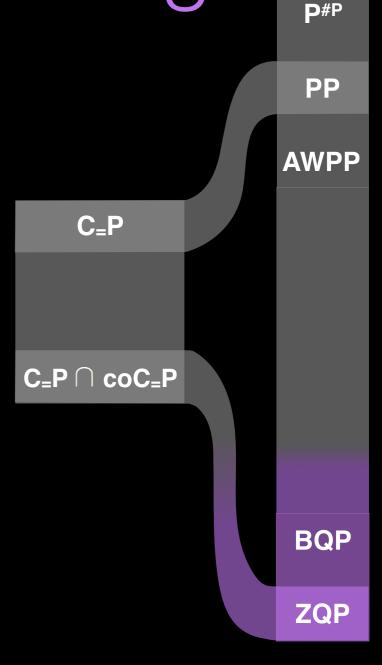






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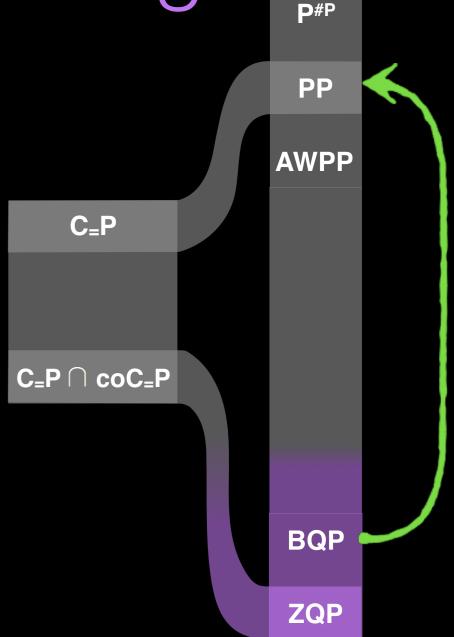
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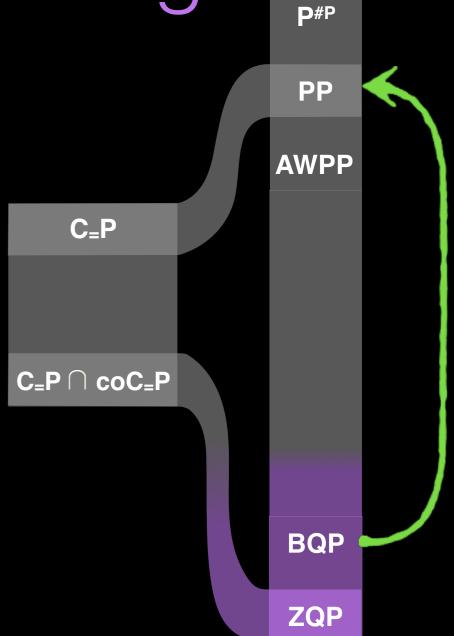
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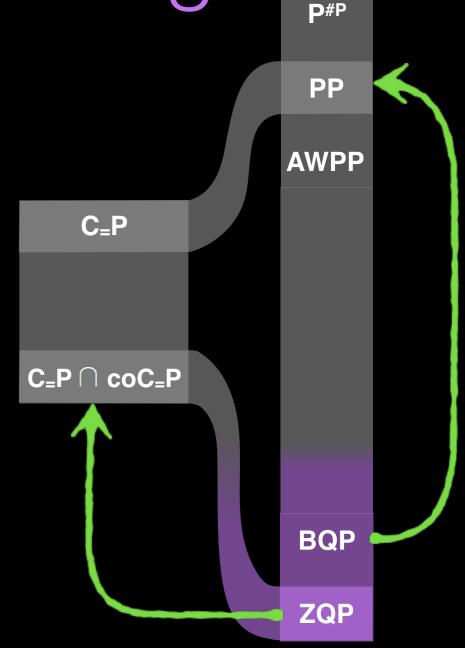
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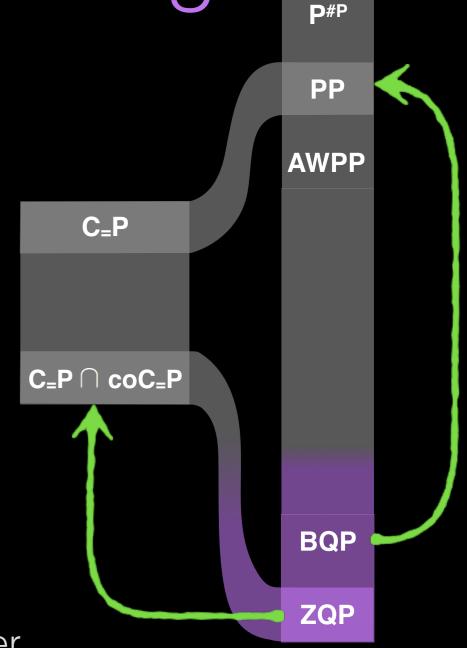


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- also:

Similar, but less dramatic, increases in power for *exact* (error-free and failure-free) computation with invertible gates



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- Significance order $\alpha \preccurlyeq \beta$ iff $\alpha \in \beta R$ (*c.f. p*-adic norm)

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- Define UnitaryP_p as problems exactly solvable in this model — with zero significance of either failure or error in the output — in polynomial time
- Can show that UnitaryP_p = Mod_pP
 a modulo-p variant of the class NP



Summary

the take-away from Wonderland

What's the bottom line?

- These models of computation have in common:
 - Destructive interference is possible (like quantum computation)
 - Interference is easier to realise than in quantum computation
 - Bounded error / zero error computation is very, very powerful

Evidence of the power of destructive interference

— and that imposing constraints on realising it can have a dramatic impact on "expected computational power"

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Intuition for quantum computation

— The class **EQP** (of problems exactly solvable by efficient quantum algorithms*) may be **much less** powerful than **BQP**.

Perhaps even **EQP** = **P**!



Thanks for listening!

Quantum Computing, Postselection, and Probabilistic Polynomial-Time Aaronson, [arXiv:quant-ph/0412187]

On exact counting and quasi-quantum complexity dB, [arXiv:1509.07789]

Modal quantum theory
Schumacher and Westmoreland, [arXiv:1010.2929]

On computation with 'probabilities' modulo k dB, [arXiv:1405.7381]