# One: a characterization of skeletal objects for the Aufhebung of Level 0 in certain toposes of spaces

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## Levels

#### Let $\ensuremath{\mathcal{E}}$ be a topos.

#### Definition

A level I (of  $\mathcal{E}$ ) is a string of adjoints

$$I_{!} \uparrow \begin{array}{c} \mathcal{E} \\ \downarrow \\ \downarrow \\ \mathcal{E}_{I} \end{array} \rightarrow I_{*} \left[ \begin{array}{c} \mathcal{E} \\ \downarrow \\ \mathcal{E}_{I} \end{array} \right]$$

with fully faithful  $I_{!}, I_{*} : \mathcal{E}_{I} \to \mathcal{E}$ .

Equivalently, a level is an essential subtopos of  $\mathcal{E}$ . ( $I_* : \mathcal{E}_I \to \mathcal{E}$  is the full subcategory of *I*-sheaves.)

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Let  $I_! \dashv I^* \dashv I_*$  be a level of  $\mathcal{E}$ .

For X in  $\mathcal{E}$ , the counit  $l_!(I^*X) \to X$  is the *I*-skeleton of X. So,

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Also: / has monic skeleta if the /-skeleton of every object is monic.

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Remark: All the levels indicated above have monic skeleta.

# Aufhebung

The levels of  $\mathcal{E}$  may be partially ordered as subtoposes. That is, *m* is above *l* if and only if  $l_*$  factors through  $m_*$  (I.e. *l*-sheaves are *m*-sheaves)

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A level *m* is way above level *l* if both subcategories  $l_1, l_* : \mathcal{E}_l \to \mathcal{E}$  factor through  $m_* : \mathcal{E}_m \to \mathcal{E}$ .



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Definition

The Aufhebung of level I is the least level of  $\mathcal{E}$  that is way above I.

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Let  $p: \mathcal{E} \to \mathcal{S}$  be a pre-cohesive geometric morphism, so that

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pieces - discrete - points - codiscrete

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# Level 1

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### Definition

Level 1 (of p) is the Aufhebung of level 0.

That is, the least level of  $\mathcal E$  that is way above level 0.

That is, the least level I of  $\mathcal{E}$  such that discrete and codiscrete spaces are I-sheaves.

# Lawvere's characterization of Level 1

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"Because of the special feature of dimension zero of having a components functor to it [...], the definition of dimension one is equivalent to the quite plausible condition:

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### Theorem (Lawvere)

For any level 1 of  $\mathcal{E}$  above level 0, 1 is way above 0 if and only if, for every X in  $\mathcal{E}$ ,

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"more pictorially: if two points of any space can be connected by anything, then they can be connected by a curve."

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Let A in S and  $v : p^*A \to Y$  monic in  $\mathcal{E}$ .

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Lemma

If v is 1-dense then

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Let A in S and  $v : p^*A \to Y$  monic in  $\mathcal{E}$ .

#### Lemma

If v is 1-dense then v is split.

### Proof.

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By L's Thm.  $p_! v : p_!(p^*A) \to p_! Y$  is an iso.

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$$Y \xrightarrow{\sigma} p^*(p_! Y) \xrightarrow{p^*(p_! v)^{-1}} p^*(p_!(p^*A)) \xrightarrow{p^*\tau} p^*A$$

where  $\sigma$  and  $\tau$  are the unit and counit of  $p_! \dashv p^*$ .

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An object X in  $\mathcal{E}$  is called (0-)separated if it is separated for the subtopos  $p_* \dashv p^! : \mathcal{S} \to \mathcal{E}$ . (I.e. a subobject of a codiscrete object.)

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#### Lemma

If v is 1-dense and Y is separated then v is an iso.

# Characterizations of skeletal objects

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Let m be the Aufhebung of level I.

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Case  $l = -\infty$  (so m = 0)

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Case  $l = -\infty$  (so m = 0) (ct2018) If  $p : \mathcal{E} \to S$  is pre-cohesive, l.c. and S is Boolean then X is 0-skeletal iff X is decidable.

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Case l = 0 (so m = 1) ???

# Bounded depth formulas

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Consider the bounded depth formula

 $(\mathsf{BD}_1) \ x_1 \lor (x_1 \Rightarrow (x_0 \lor \neg x_0))$ 

(Bezhanishvili, Marra, McNeill, Pedrini, *Tarski's theorem on intuitionistic logic, for polyhedra*, APAL 2018)

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Notice that, assuming coHeyting operations one has

$$egin{aligned} & \top \leq x_1 \lor (x_1 \Rightarrow (x_0 \lor \neg x_0)) ext{ iff } op / x_1 \leq x_1 \Rightarrow (x_0 \lor \neg x_0) \ & ext{ iff } ( op / x_1) \land x_1 \leq (x_0 \lor \neg x_0) \ & ext{ iff } \partial x_1 \leq (x_0 \lor \neg x_0) \end{aligned}$$

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Let  $p: \mathcal{E} \to \mathcal{S}$  be pre-cohesive with associated level 0. Recall:

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### Definition

A subobject  $u : U \to X$  has discrete boundary if  $\top_X \le u \lor (u \Rightarrow \beta_X)$  as subobjects of X. (Intuition:

Let  $p : \mathcal{E} \to \mathcal{S}$  be pre-cohesive with associated level 0. Recall: every X has monic 0-skeleton  $\beta_X : p^*(p_*X) \to X$ . So, for any subobject  $u : U \to X$  we may build the implication  $u \Rightarrow \beta_X : (U \Rightarrow \beta_X) \to X$ .

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# **Discrete boundaries**

Let  $p : \mathcal{E} \to \mathcal{S}$  be pre-cohesive with associated level 0. Recall: every X has monic 0-skeleton  $\beta_X : p^*(p_*X) \to X$ . So, for any subobject  $u : U \to X$  we may build the implication  $u \Rightarrow \beta_X : (U \Rightarrow \beta_X) \to X$ .

## Definition

A subobject  $u : U \to X$  has discrete boundary if  $\top_X \le u \lor (u \Rightarrow \beta_X)$  as subobjects of X. (Intuition:  $\partial u \le \beta_X$ .)

An object X in  $\mathcal{E}$  has discrete boundaries if every subobject of X has discrete boundary.

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# The case of reflexive graphs

Consider  $p:\widehat{\Delta_1} \to \mathbf{Set}$ .

Proposition (somewhat misleading but suggestive statement)

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Proposition (somewhat misleading but suggestive statement) A graph is 1-skeletal iff it has discrete boundaries.

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Level 1 is the whole of  $\widehat{\Delta_1}$ .

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No. See drawing.

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Does anything survive the passage to the elementary setting?



## Let $p: \mathcal{E} \to \mathcal{S}$ be pre-cohesive with associated level 0.

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## Definition

An object X in  $\mathcal{E}$  is a curve if there is an epic  $Y \to X$  such that Y is separated and has discrete boundaries.

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(Hence, curves have discrete boundaries.)

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(Hence, curves have discrete boundaries.)

Consider Level 1 of  $\mathcal{E}$ .

(The least level s.t. codiscrete and discrete objects are sheaves.)

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#### Lemma

Let  $u: U \rightarrow Y$  be a 1-dense mono.

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## Proof.

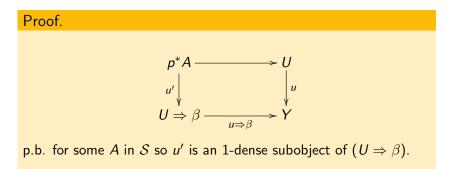
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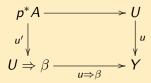


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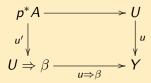


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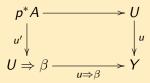


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# The elementary result: 'curves are 1-dimensional'

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## Proposition

If level 1 of  $\mathcal E$  has monic skeleta then curves 1-skeletal.

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The previous Lemma implies that: if Y is separated and has discrete boundaries then the 1-skeleton of Y is epic.

## 'Proposition'

In the examples, an object is 1-skeletal if and only if it is a curve.

Let  $\mathcal{C}$  be a small category with terminal object and such that every object has a point so that  $p: \widehat{\mathcal{C}} \to \mathbf{Set}$  is pre-cohesive.

#### Lemma

For any object C in C, the following are equivalent:

1. The representable  $\mathcal{C}(\_, C)$  in  $\widehat{\mathcal{C}}$  has discrete boundaries.

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- 1. The representable  $\mathcal{C}(-, C)$  in  $\widehat{\mathcal{C}}$  has discrete boundaries.
- 2. For every  $f : B \to C$  in C, f is constant or f has a section.

Such objects of C will be called edge types.

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If points in  $\mathcal C$  separate maps with edge type codomain and every object is edge-wise connected then  $\widehat{\mathcal C}_e\to \widehat{\mathcal C}$  is level 1. If, moreover, this level has monic skeleta then 1-skeletal objects coincide with curves.

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