

Fine-grained Transaction Scheduling in Replicated Databases via Symbolic Execution

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Stage: 2nd Year PhD Student

Research Area: Dependable and fault-tolerant systems and networks

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Research Questions

- **Problem:**
 - Replication techniques incur non-negligible costs to maintain consistency among replicas
 - 2PC => Distributed *Deadlocks*
 - Classic SMR => Serial execution
 - Parallel SMR => Not too trivial to parallelize txs and maintain consistency

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- **Why is it a problem:**
 - Deadlocks
 - Automatic Conflict Class Prediction => Too Coarse Grained => Level of the table => Low Throughput
 - Manual Prediction => Hard and Not optimal
 - Avoid False negatives => Rollback of TxS, possibly inconsistencies among replicas

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Symbolic Execution => Recurring to Symbolic Execution, we are able to provide in a ***fine-grained*** and ***automatic*** way the set of objects/tuples accessed in a transaction.

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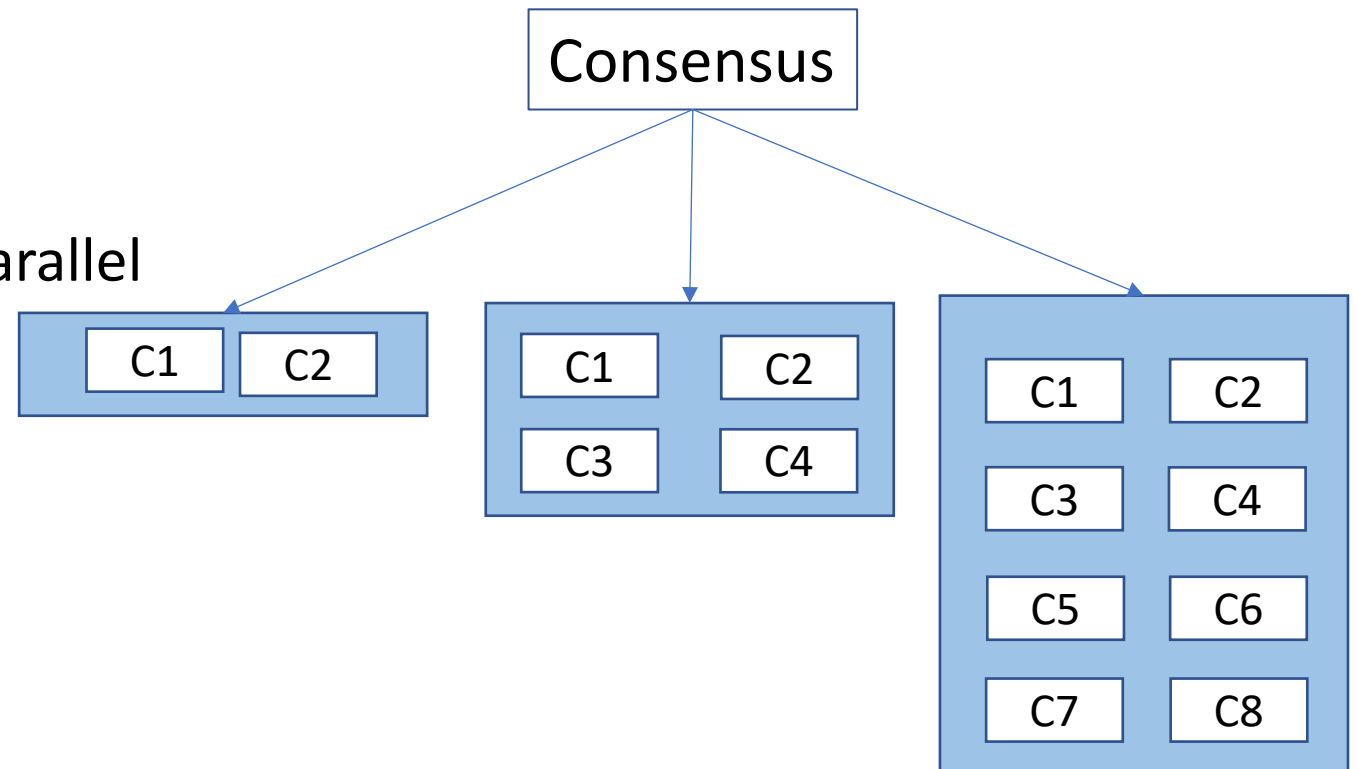
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- **Consequences:**

- Better Parallelism
- No Runtime Overhead => *offline analysis*
- No False negatives
- Determinist Scheduling algorithms benefit from fine-grained information

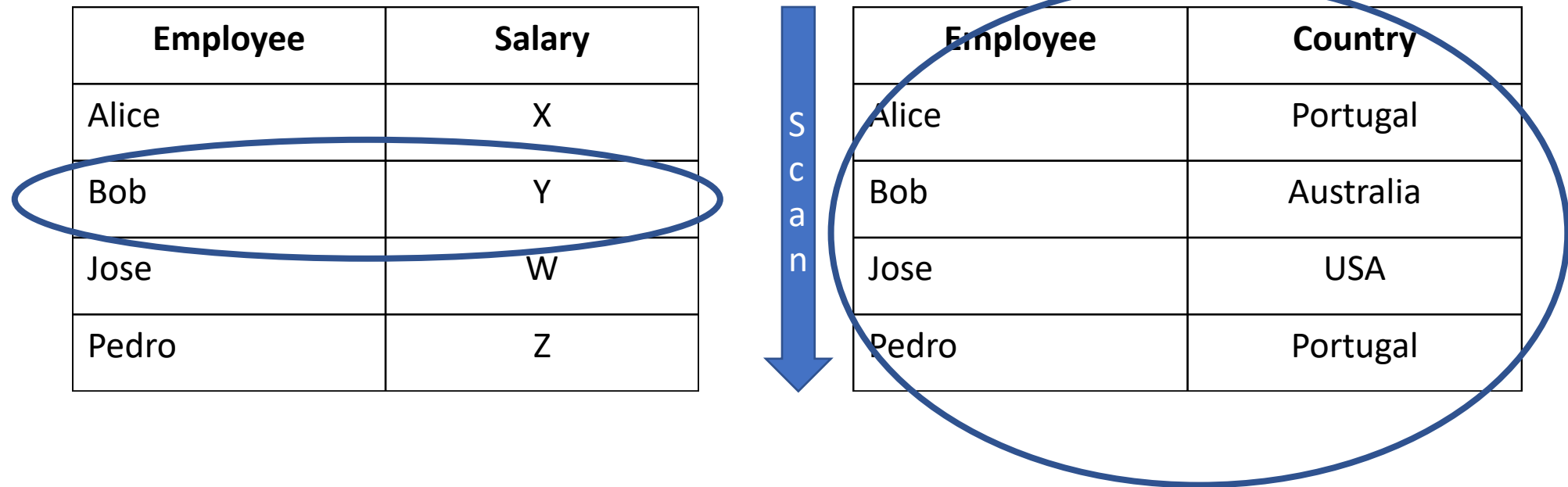
Approach

- Most CPUs are multicore!!!
 - Some Transactions can be run in Parallel
 - Replicas must remain consistent
 - Schedule must be deterministic



Approach

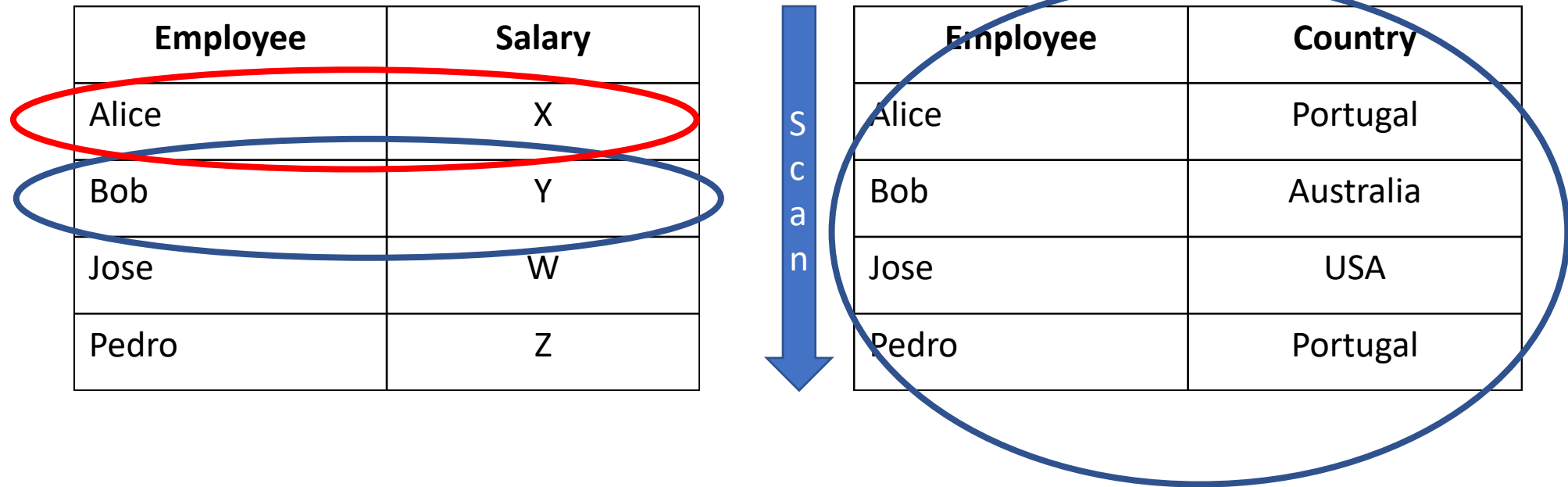
- Compile-Time
 - SE gives the set of keys/tuples accessed



Tx A: Sum of USA's Sallary : Entire Table Employee's Countries && Bob

Approach

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Tx A: Sum of USA's Sallary : Entire Table Employee's Countries && Bob

Tx B: Increase Alice Sallary : Alice

Approach

- Compile-Time
 - SE gives the set of keys/tuples accessed

Employee	Salary
Alice	X
Bob	Y
Jose	W
Pedro	Z

Scan

Employee	Country
Alice	Portugal
Bob	Australia
Jose	USA
Pedro	Portugal

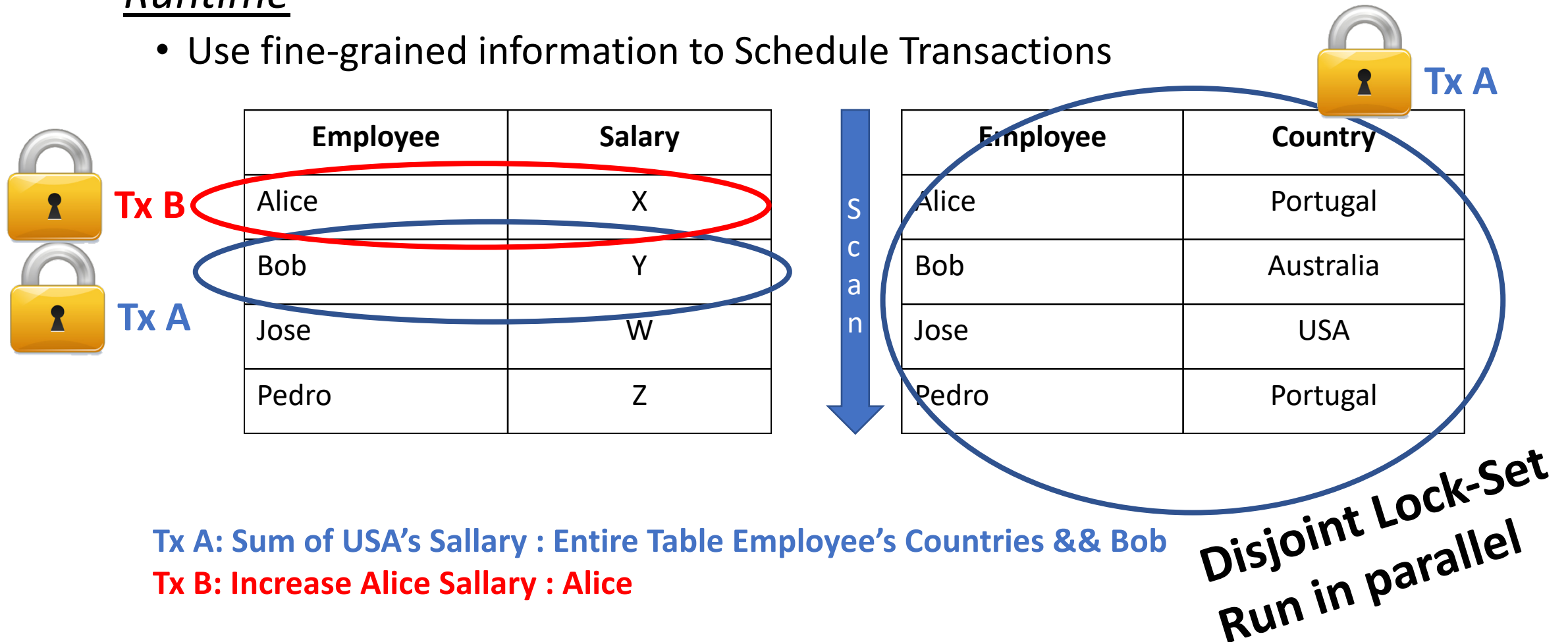
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Disjoint!!!!

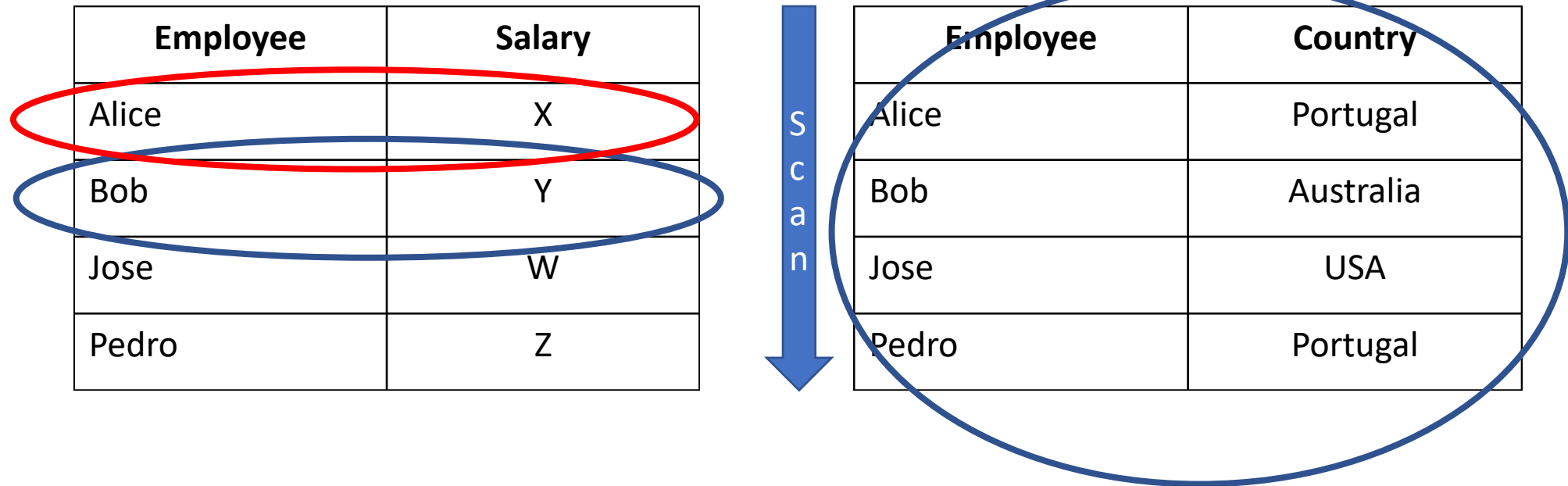
Approach

- Runtime
 - Use fine-grained information to Schedule Transactions



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 **Solver**

Approach

Lock-based:

- + Simple
- + No runtime overhead
- Not trivial to parallelize lock table

Solver:

- + Provides the optimal schedule for batch
- Imposes runtime overhead

Thanks for the attention

Q&A