

Optimization Coaching for Fork/Join Applications on the Java Virtual Machine

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Research area: Parallel applications, performance analysis

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PhD stage:

Planner



- The problem: despite the complexities associated with developing and tuning fork/join applications, there is little work focused on assisting developers in optimizing such applications on the JVM.
- Relevance: fork/join parallelism has an increasing popularity among developers targeting the JVM. It has been integrated to support parallel processing on the Java library, thread management in JVM languages and a variety of parallel applications based on Actors, MapReduce, etc.
- Our proposal: coaching developers towards optimizing fork/join applications by diagnosing performance issues on such applications and further suggest concrete code refactoring to solve them.
- Expected outcome: in contrast to the manual experimentation often required to tune fork/join applications on the JVM, we devise a tool able to automatically assist developers in optimizing a fork/join application.



Fork/join Application

What is a fork/join application?

```
solve(Problem problem) {
    if (problem is small)
        directly solve problem sequentially
    else {
        recursively split problem into
        independent parts:
        fork new tasks to solve each part
        join all forked tasks
    }
}
```





- The Java fork/join framework [1] is the implementation enabling fork/join applications on the JVM
 - It implements the *work-stealing* [2] scheduling strategy:



[1] D. Lea. A Java Fork/Join Framework. JAVA 2000.

[2] Burton et al. Executing Functional Programs on a Virtual Tree of Processors. FPCA 1981.



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- Supports parallel processing in the Java library:
 - java.util.Array
 - java.util.streams (package)
 - java.util.concurrent.CompletableFuture<T>
- Supports thread management for other JVM languages:
 - Scala
 - Apache Groovy
 - Clojure
- Supports diverse fork/join parallelism, including applications based on Actors and MapReduce



 Many of the design forces encountered when implementing fork/join designs surround task granularity at four levels [3]:



[3] D. Lea. *Concurrent Programming in Java. Second Edition: Design Principles and Patterns*. Addison-Wesley Professional, 2nd edition, 1999.



Example of a common performance issues 1/4





- X Parallelization overheads due to excessive:
 - Deque accesses
 - Object creation/reclaiming



Example of a common performance issues 2/4





- X Missed parallelization opportunities:
 - Low CPU utilization
 - Load imbalance



The problem

Despite the complexities associated with developing and tuning fork/join applications, *there is little work focused on assisting developers towards optimizing such applications on the JVM*.

The scope:



Fork/join applications running in a single JVM

A single shared-memory multicore













Static and dynamic analysis to automatically diagnose performance issues





- Static analysis: to automatically inspect the source code to detect fork/join anti patterns.
- Dynamic analysis: to automatically diagnose performance issues noticeable at runtime (e.g., suboptimal forking, excessive garbage collection, low CPU usage, contention).





Optimization coaching [4]: processing the output generated by the compiler's optimizer to suggest concrete code modifications that may enable the compiler to achieve missed optimizations.

[4] St-Amour et al. Optimization Coaching: Optimizers Learn to Communicate with Programmers. OOPSLA 2012.





Inspired by Optimization Coaching the goal is automatically suggesting concrete code modifications to solve the detected issues



Future Work

- Methodology for the automatic diagnosing of performance issues:
 - Define a model to characterize fork/join tasks
 - Characterize all tasks spawned by a fork/join application
 - Determine the metrics and entities worth to consider to automatically diagnose performance issues
- Methodology for the automatic suggestion of optimizations:
 - Automatic recognition of fork/join anti patterns and matching to concrete suggestions to avoid them
- Validation of the results:
 - Discover fork/join workloads, suitable for validating both aforementioned methodologies



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BACKUP SLIDES.



Related Work

- Analysis of parallel applications on the JVM
 - A number of parallelism profilers focus on the JVM [9][10]



The goal	Characterizing processes or threads over time.
Limitations	 None of the existing tools targets fork/join applications.

[9] Adhianto et al. *HPCTOOLKIT: Tools for Performance Analysis of Optimized Parallel Programs*. Concurr. Comput.: Pract. Exper., 22(6): pp. 685–701, 2010.

[10] Teng et al. *THOR: a Performance Analysis Tool for Java Applications Running on Multicore Systems*. IBM Journal of Research and Development, 54(5):4:1–4:17, 2010.



Related Work

- Assisted optimization of applications
 - "Optimization Coaching" was first coined to describe techniques to optimize Racket [4] and JavaScript [5] [6] applications

The goal	Report to the developer precise changes in the code that may enable the compiler's optimizer to achieve missed optimizations.
Limitations	 The techniques were not designed for optimizing parallel applications.
	 The prototyped techniques target only specific compilers.

[4] St-Amour et al. Optimization Coaching: Optimizers Learn to Communicate with Programmers. OOPSLA 2012.

[5] St-Amour et al. *Optimization Coaching for Javascript*. ECOOP 2015.

[6] Gong et al. *JITProf: Pinpointing JIT-unfriendly JavaScript Code*. ESEC/FSE 2015.



Related Work

- Analyses on the use of concurrency on the JVM
 - Documenting fork/join anti patterns on the JVM [7][8]

The goal	Identification of common bad practices and bottlenecks on real fork/join applications.
Limitations	 Focus on detecting performance issues by using code inspection (manual code inspection and static analysis).
	 Do not consider the granularity of the tasks spawned by the fork/join application.
	 Do not mentor the developer towards optimizing a fork/join application.

[7] De Wael et al. Fork/Join Parallelism in the Wild: Documenting Patterns and Antipatterns in Java Programs Using the Fork/Join Framework. PPPJ 2014.

[8] Pinto et al. Understanding Parallelism Bottlenecks in ForkJoin Applications. ASE 2017.



Challenges

- Automatic detection of performance issues and suggestion of fixes
 - Combination of program-analysis and machine-learning techniques to automatically identify performance problems, to pinpoint them in the source code, and to recommend concrete optimizations.
- Accurately measure granularity of each task
 - Recursion, fine-grained parallelism, task scheduling, exception handling, auxiliary task, etc.
- Low perturbation in metric collection
 - Use of efficient and reduced instrumentation code.
 - Avoid any heap allocation in the target application.



Ongoing Research

- tgp: a Task-Granularity Profiler for multi-threaded, task-parallel applications executing on the JVM [11]
 - Features as a vertical profiler [12] collecting metrics from the full system stack at runtime to characterize task granularity
 - Shows the impact of task granularity on application and system performance
 - Generates actionable profiles [13]
 - Developers can optimize code portions suggested by tgp

[12] M. Hauswirth et al. *Vertical Profiling: Understanding the Behavior of Object-oriented Applications*. OOPSLA 2004.

[13] Mytkowicz et al. Evaluating the Accuracy of Java Profilers. PLDI 2010.

^[11] Rosales et al. *tgp: a Task-Granularity Profiler for the Java Virtual Machine*. APSEC 2017.



Ongoing Research

- We analyzed task granularity in DaCapo [14] and ScalaBench [15]
- We revealed fine- and coarse-grained tasks mainly in Java thread pools causing performance drawbacks [11]
- We optimized suboptimal task granularity in pmd and lusearch [16]
 - Speedups up to 1.53x (pmd) and 1.13x (lusearch)

[11] Rosales et al. tgp: a Task-Granularity Profiler for the Java Virtual Machine. APSEC 2017.

[14] Blackburn et al. *The DaCapo Benchmarks: Java Benchmarking Development and Analysis.* OOPSLA 2006.

[15] Sewe et al. *DaCapo con Scala: Design and Analysis of a Scala Benchmark Suite for the JVM*. OOPSLA 2011.

[16] Rosá, Rosales and Binder. Analyzing and Optimizing Task Granularity on the JVM. CGO 2018.



Heavy copying on fork



- X Parallelization overheads due to:
 - Excessive object creation
 - High memory load
 - Frequent garbage collection



- Static analysis: analysis of source code for detecting fork/join antipatterns, including:
 - Heavy copy on fork (e.g., detecting the use of methods such as System.arraycopy, sublist).
 - Heavy merging on join (e.g., detecting the use of methods such as addALL, putALL).
 - Inappropriate synchronization (e.g., detecting the use of improper synchronization during task execution, for example to wait for the result of another computation).
 - The lack of a sequential threshold (i.e., a threshold which determines whether a task will execute a sequential computation rather than forking parallel child tasks).



- **Dynamic analysis:** analysis of the fork/join application at runtime to deal with polymorphism and reflection along with detecting:
 - Suboptimal forking (i.e., the presence of too fine-grained tasks or few too coarse-grained tasks).
 - According to the Java fork/join framework documentation: "*a task* should perform more than 100 and less than 10000 basic computational steps". [17]
 - Strategy: collection and automatic of metrics from the full system stack at runtime:
 - Framework-level metrics (e.g., the number of already queued tasks via getSurplusQueuedTaskCount method).
 - JVM-level metrics (e.g., garbage collections)
 - **OS-level metrics** (e.g., CPU usage, memory load)
 - Hardware Performance Counters (e.g., reference cycles, machine instructions)



Example of a common performance issues

Inappropriate sharing



X Parallelization overheads due to significant:

- Thread synchronization
- Inter-thread communication



- Dynamic analysis: analysis of the fork/join application at runtime to detect:
 - Inappropriate sharing of resources (e.g., the use of shared objects, locks, files, data bases and other resources by several parallel tasks).
 - Strategy: collection and automatic analysis of performance metrics:
 - VM-level metrics (e.g., allocations in Java Heap)
 - OS-level metrics (e.g., context switches, cache misses, page faults)



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Validation of the results



AutoBench [18], a toolchain combining:

- code repository crawling
- pluggable hybrid analyses, and
- workload characterization techniques

to discover candidate workloads satisfying the needs of domainspecific benchmarking.

[18] Zheng et al. AutoBench: Finding Workloads that You Need Using Pluggable Hybrid Analyses. SANER 2016.



Publications

- E. Rosales, A. Rosà, and W. Binder. *tgp: a Task-Granularity Profiler for the Java Virtual Machine*. 24th Asia-Pacific Software Engineering Conference (APSEC'17), Nanjing, China, December 2017. IEEE Press, ISBN 978-1-5386-3681-7, pp. 570-575
- A. Rosà, E. Rosales, and W. Binder. Accurate Reification of Complete Supertype Information for Dynamic Analysis on the JVM. 16th International Conference on Generative Programming: Concepts & Experiences (GPCE'17), Vancouver, Canada, October 2017. ACM Press, ISBN 978-1-4503-5524-7, pp. 104-116.
- A. Rosà, E. Rosales, and W. Binder. *Analyzing and Optimizing Task Granularity on the JVM*. International Symposium on Code Generation and Optimization (CGO'18), Vienna, Austria, February 2018. ACM Press, ISBN 978-1-4503-5617-6, pp. 27-37.
- A. Rosà, E. Rosales, F. Schiavio, and W. Binder. Understanding Task Granularity on the JVM: Profiling, Analysis, and Optimization. Accepted to be presented on the Workshop on Modern Language Runtimes, Ecosystems, and VMs (MoreVMs'18), Nice, France, April 2018.
- E. Rosales and W. Binder. *Optimization Coaching for Fork/Join Applications on the Java Virtual Machine*. Accepted to be presented on the 12th EuroSys 2018 Doctoral Workshop (EuroDW'18), Porto, Portugal, April 2018.



Concepts

- **Reference cycle:** reference cycle elapses at the nominal frequency of the CPU, even if the actual CPU frequency is scaled up or down.
- Context switches: occurs when the kernel switches the processor from one thread to another—for example, when a thread with a higher priority than the running thread becomes ready.
- Page fault: is a type of exception raised by computer hardware when a running program accesses a memory page that is not currently mapped by the memory management unit (MMU) into the virtual address space of a process.